Lecture 1: Introduction & Fuzzy Control I

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Knowledge-Based Control Systems (SC42050)

Cognitive Robotics 3mE, Delft University of Technology, The Netherlands

12-02-2018

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Course Information

Lecture Outline	
 General information about the course Introduction Fuzzy control I 	
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Knowledge-Based Control Systems (SC42050)
Lecturers: - Jens Kober, lectures 1-6

Tim de Bruin, lectures 7 & 8
Hans Hellendoorn, lecture 9

Assistants: Thijs Greevink

Lectures: (9 lectures = 18 hours)

- Monday (15:45 17:30) in lecture hall Chip at EWI
- Wednesday (15:45 17:30) in lecture hall Chip at EWI

Knowledge-Based Control Systems (SC42050)

- Examination: (check yourself the dates and times!):
 - April 20th 2018, 9:00-12:00.
 - June 29th 2018, 9:00-12:00.

Exam constitutes 60% of the final grade, remaining 40% are two assignments: Literature and Practical assignment

• To obtain the credits of this course: Each activity must be approved.

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Literature Assignment

Objectives:

- gain knowledge on recent research results through literature research
- learn to effectively use available search engines
- write a concise paper summarizing the findings
- present the results in a conference-like presentation

Deadlines – March 21st, March 28th, and April 3rd 2018 Symposium: Reserve the whole afternoon Tuesday April 3rd 2018

Work in groups of four students.

Choose subject via Brightspace \rightarrow SC42050 \rightarrow Literature assignment – Do it this week!

Practical Assignment

Objectives:

- Get additional insight through Matlab/Python implementation.
- Apply the tools to practical (simulated) problems.

The assignment consists of three problems: fuzzy control, neural networks, and reinforcement learning.

Work in groups of two students, more information later.

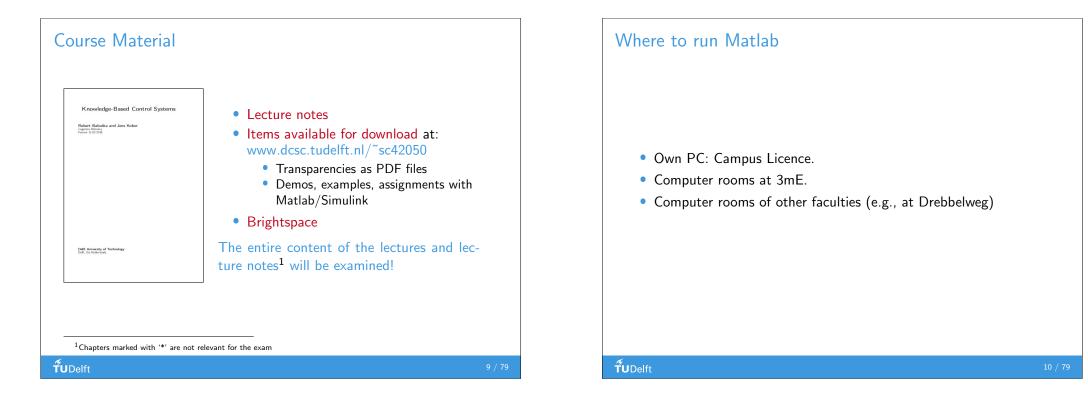
Will be handed out on February 19th 2018 Report deadline April 11th 2018

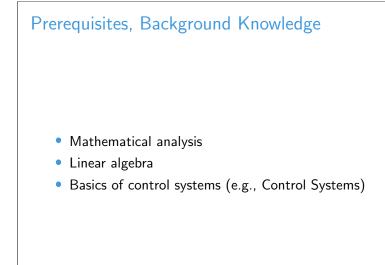
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Goals and Content of the Course

knowledge-based and intelligent control systems

- 1 Fuzzy sets and systems
- 2 Data analysis and system identification
- 3 Knowledge based fuzzy control
- 4 Artificial neural networks
- **5** Gaussian Processes (new)
- 6 Control based on fuzzy and neural models
- 7 Basics of reinforcement learning
- 8 Reinforcement learning for control
- 9 Applications





Motivation for Intelligent Control

Pro's and Con's of Conventional Control

- + systematic approach, mathematically elegant
- + theoretical guarantees of stability and robustness
- time-consuming, conceptually difficult
- control engineering expertise necessary
- often insufficient for nonlinear systems

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Example: Stability Problems

$\frac{d^3y(t)}{dt^3} + \frac{d^2y(t)}{dt^2} + \frac{dy(t)}{dt} = y^2(t)u(t)$

Use Simulink to simulate a proportional controller (nlpid.m)

Conclusions:

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- stability and performance depend on process output
- re-tuning the controller does not help
- nonlinear control is the only solution

When Conventional Design Fails

- no model of the process available
 - \rightarrow mathematical synthesis and analysis impossible
 - \rightarrow experimental tuning may be difficult
- process (highly) nonlinear
 - ightarrow linear controller cannot stabilize
 - \rightarrow performance limits

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Intelligent Control

techniques motivated by human intelligence

- fuzzy systems (represent human knowledge, reasoning)
- artificial neural networks (adaptation, learning)
- genetic algorithms (optimization)
- particle swarm optimization
- etc.
- Fuzzy knowledge-based control
- Fuzzy data analysis, modeling, identification
- Learning and adaptive control (neural networks)
- Reinforcement learning



Fuzzy Sets and Fuzzy Logic

Relatively new methods for representing uncertainty and reasoning under uncertainty.

Types of uncertainty:

- chance, randomness (stochastic)
- imprecision, vagueness, ambiguity (non-stochastic)

Outline

- 1 Fuzzy sets and set-theoretic operations
- Fuzzy relations
- 3 Fuzzy systems
- 4 Linguistic model, approximate reasoning

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Classical Set Theory

A set is a collection of objects with a common property.

Examples:

- Set of natural numbers smaller than 5: $A = \{1, 2, 3, 4\}$
- Unit disk in the complex plane: $A = \{z | z \in \mathbb{C}, |z| \leq 1\}$
- A line in \mathbb{R}^2 : $A = \{(x, y) | ax + by + c = 0, (x, y, a, b, c) \in \mathbb{R}\}$

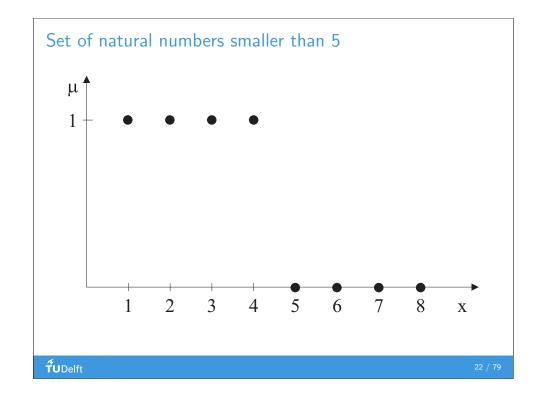
Representation of Sets

- Enumeration of elements: $A = \{x_1, x_2, \dots, x_n\}$
- Definition by property: $A = \{x \in X | x \text{ has property } P\}$
- Characteristic function: $\mu_A(x) : X \to \{0, 1\}$

$$\mu_A(x) = \left\{ egin{array}{ccc} 1 & x ext{ is member of } A \ 0 & x ext{ is not member of } A \end{array}
ight.$$

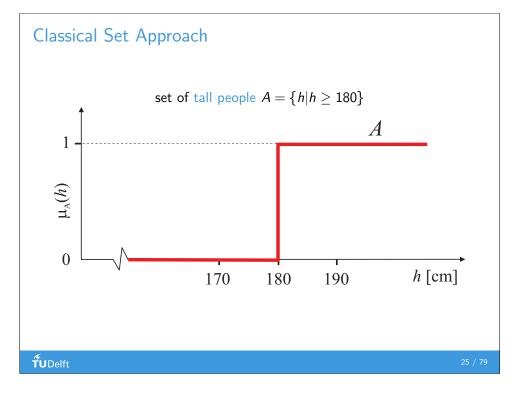
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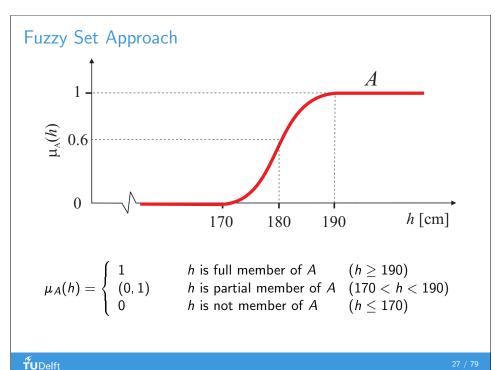
Fuzzy sets

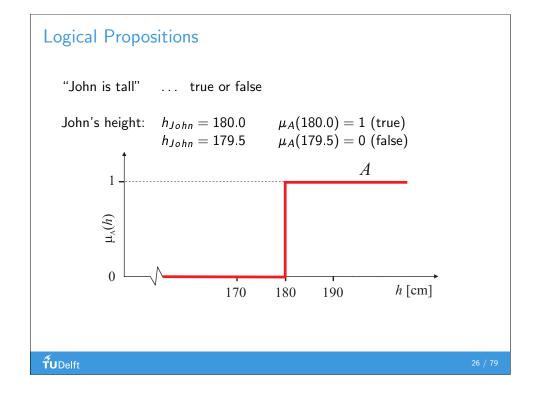


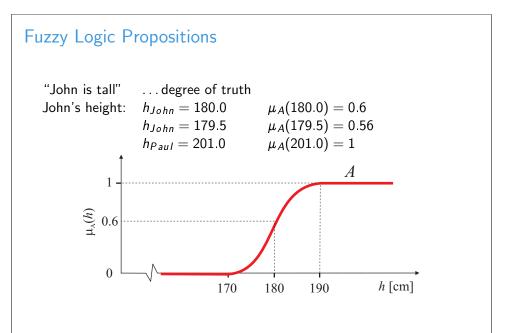
Why Fuzzy Sets?

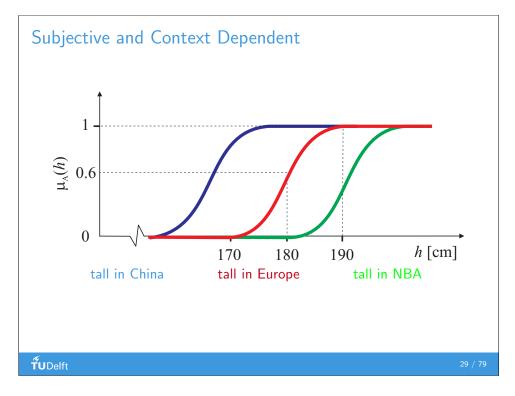
- Classical sets are good for well-defined concepts (maths, programs, etc.)
- Less suitable for representing commonsense knowledge in terms of vague concepts such as:
 - a tall person, slippery road, nice weather, ...
 - want to buy a big car with moderate consumption
 - If the temperature is too low, increase heating a lot

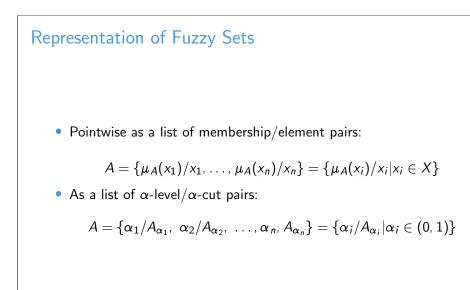


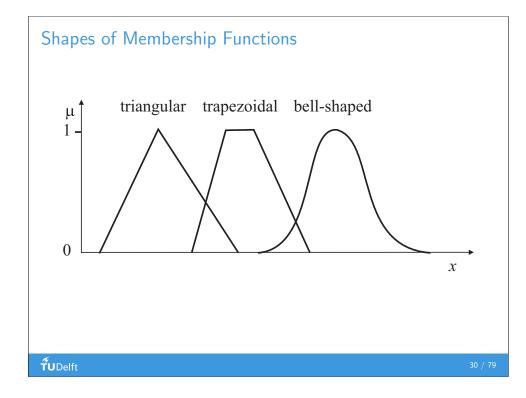












Representation of Fuzzy Sets

• Analytical formula for the membership function:

$$\mu_A(x) = \frac{1}{1+x^2}, \ x \in \mathbb{R}$$

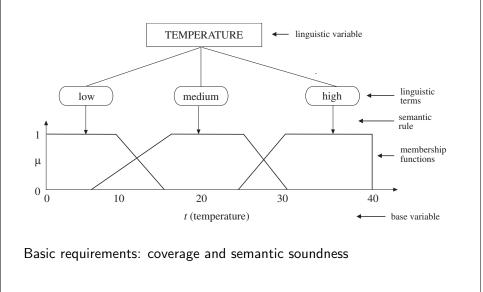
or more generally

$$\mu(x)=\frac{1}{1+d(x,v)}.$$

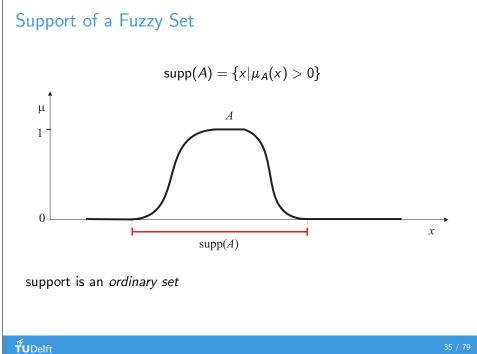
 $d(x, v) \dots$ dissimilarity measure

Various shorthand notations: $\mu_A(x) \dots A(x) \dots a$

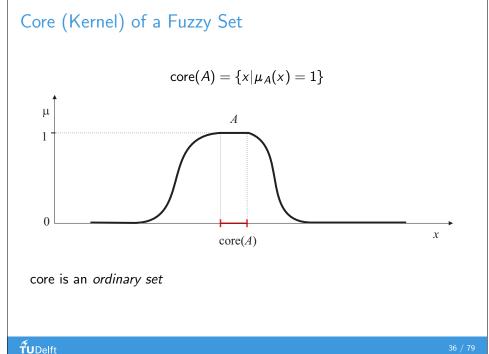
Linguistic Variable

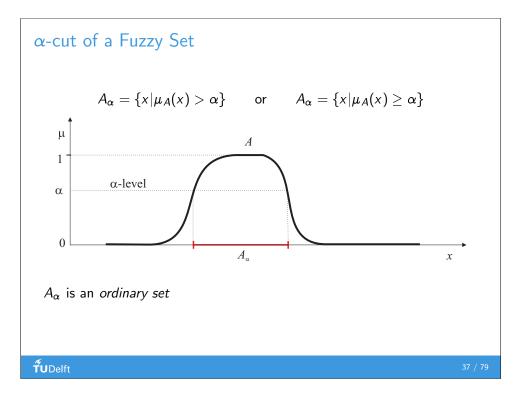


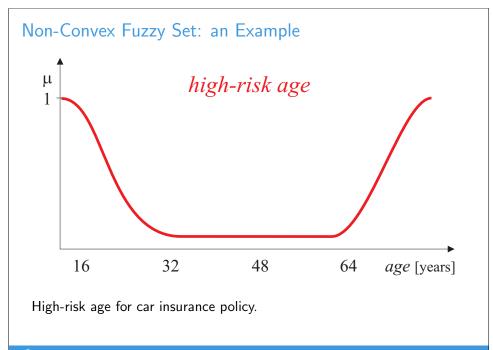
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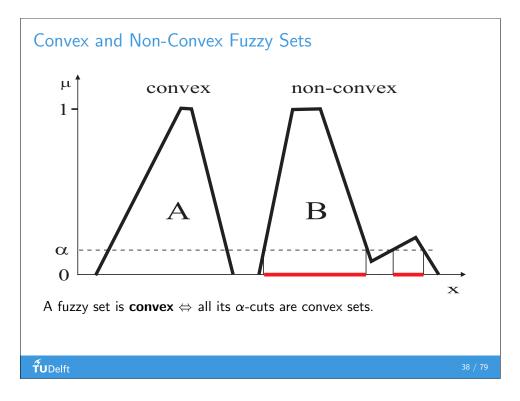


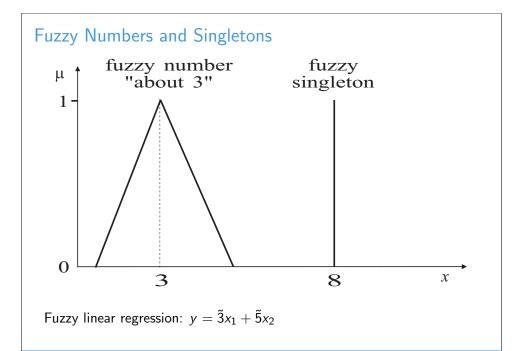
Properties of fuzzy sets ŤUDelft

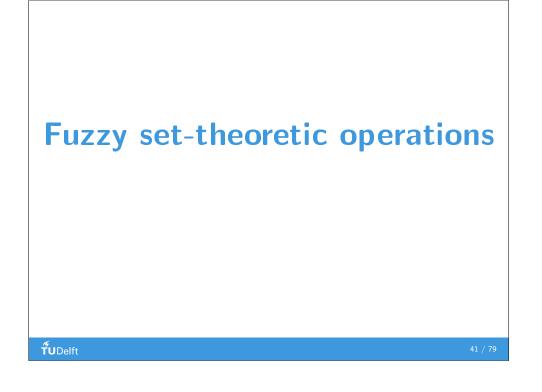


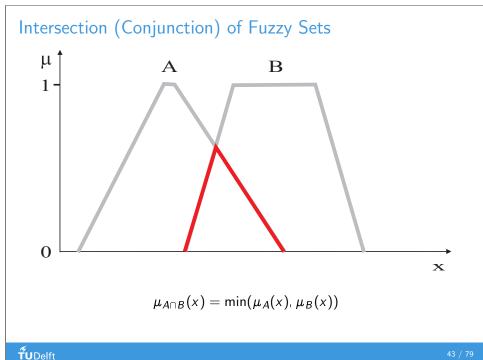


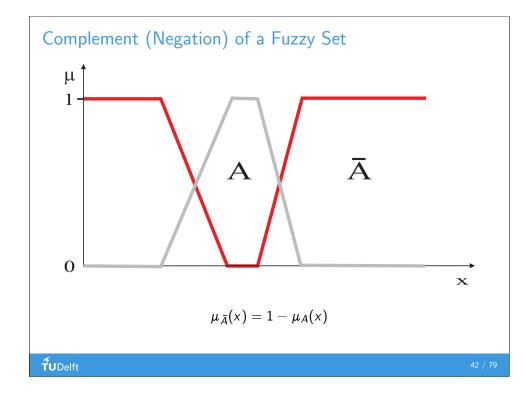












Other Intersection Operators (T-norms)

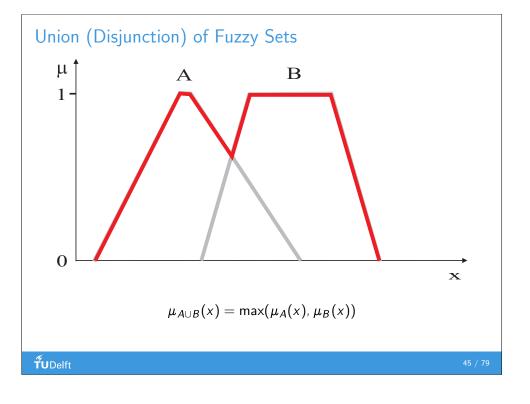
Probabilistic "and" (product operator):

 $\mu_{A\cap B}(x) = \mu_A(x) \cdot \mu_B(x)$

Łukasiewicz "and" (bounded difference):

 $\mu_{A\cap B}(x)=\max(0,\,\mu_A(x)+\mu_B(x)-1)$

Many other t-norms $\ldots [0,1] \times [0,1] \rightarrow [0,1]$





Other Union Operators (T-conorms)

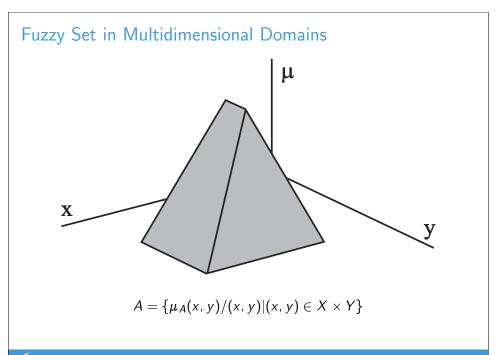
Probabilistic "or":

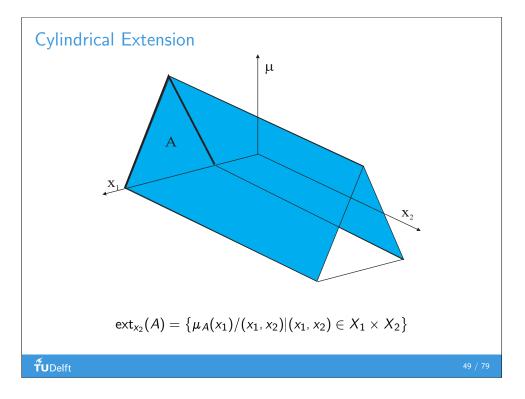
$$\mu_{A\cup B}(x) = \mu_A(x) + \mu_B(x) - \mu_A(x) \cdot \mu_B(x)$$

Łukasiewicz "or" (bounded sum):

 $\mu_{A\cup B}(x) = \min(1, \mu_A(x) + \mu_B(x))$

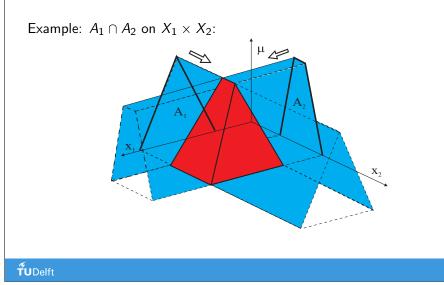
Many other t-conorms $\dots [0, 1] \times [0, 1] \rightarrow [0, 1]$

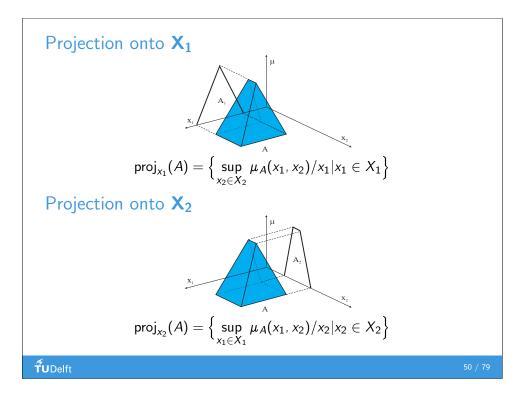




Intersection on Cartesian Product Space

An operation between fuzzy sets are defined in different domains results in a multi-dimensional fuzzy set.





Fuzzy Relations

Classical relation represents the presence or absence of interaction between the elements of two or more sets.

With fuzzy relations, the degree of association (correlation) is represented by membership grades.

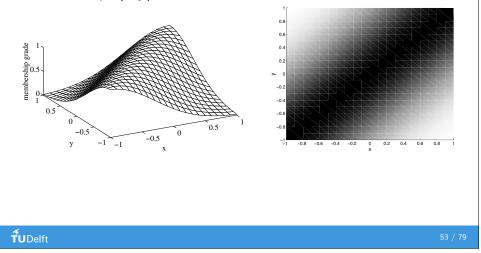
An n-dimensional fuzzy relation is a mapping

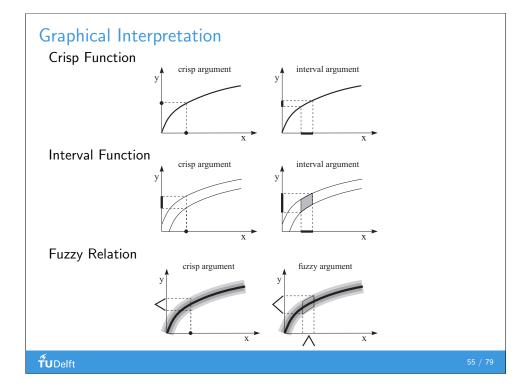
$$R: X_1 \times X_2 \times X_3 \cdots \times X_n \to [0, 1]$$

which assigns membership grades to all *n*-tuples $(x_1, x_2, ..., x_n)$ from the Cartesian product universe.

Fuzzy Relations: Example

Example: $R: x \approx y$ ("x is approximately equal to y") $\mu_R(x, y) = e^{-(x-y)^2}$





Relational Composition

Given fuzzy relation R defined in $X \times Y$ and fuzzy set A defined in X, derive the corresponding fuzzy set B defined in Y:

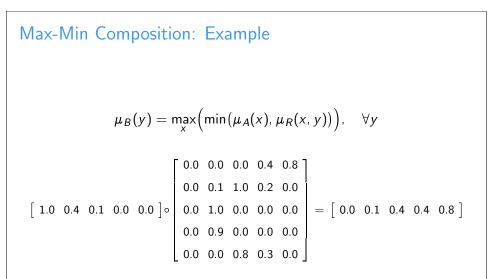
$$B = A \circ R = \operatorname{proj}_{Y}(\operatorname{ext}_{X \times Y}(A) \cap R)$$

max-min composition:

$$\mu_B(y) = \max_{x} \left(\min(\mu_A(x), \mu_R(x, y)) \right)$$

Analogous to evaluating a function.

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Rule-based Fuzzy Systems

• Linguistic (Mamdani) fuzzy model

If x is A then y is B

• Fuzzy relational model

If x is A then y is $B_1(0.1)$, $B_2(0.8)$

• Takagi–Sugeno fuzzy model

If x is A then
$$y = f(x)$$

Fuzzy Systems

• Systems with fuzzy parameters

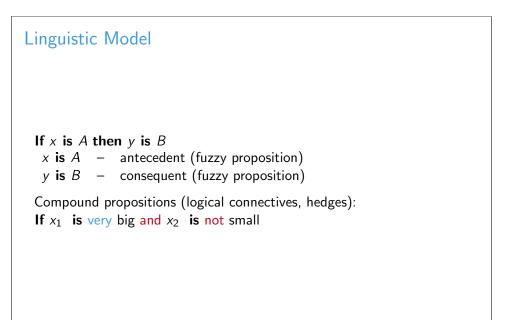
$$y = \tilde{3}x_1 + \tilde{5}x_2$$

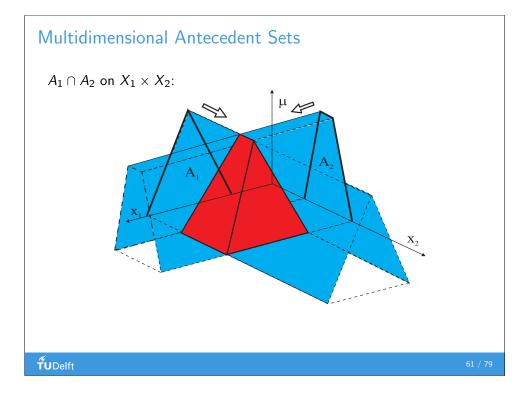
• Fuzzy inputs and states

$$\dot{x}(t) = Ax(t) + Bu(t), \quad x(0) = \tilde{2}$$

Rule-based systems

If the heating power is high then the temperature will increase fast



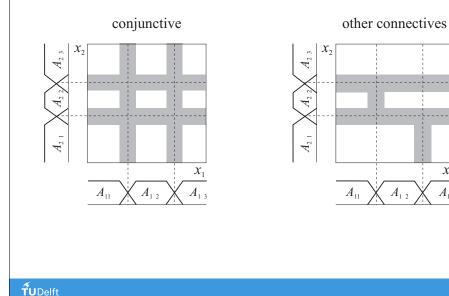


Inference Mechanism

Given the if-then rules and an input fuzzy set, deduce the corresponding output fuzzy set.

- Formal approach based on fuzzy relations.
- Simplified approach (Mamdani inference).
- Interpolation (additive fuzzy systems).

Partitioning of the Antecedent Space

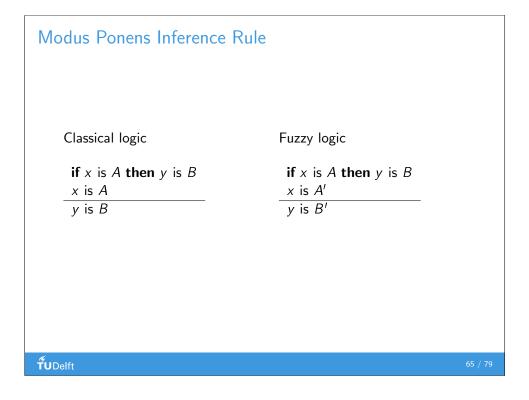


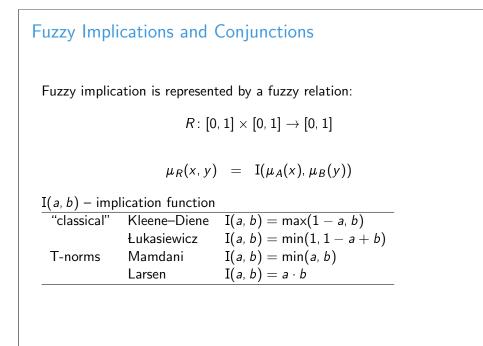
Formal Approach

- **1** Represent each if-then rule as a fuzzy relation.
- 2 Aggregate these relations in one relation representative for the entire rule base.
- **3** Given an input, use *relational composition* to derive the corresponding output.

 X_1

 A_1



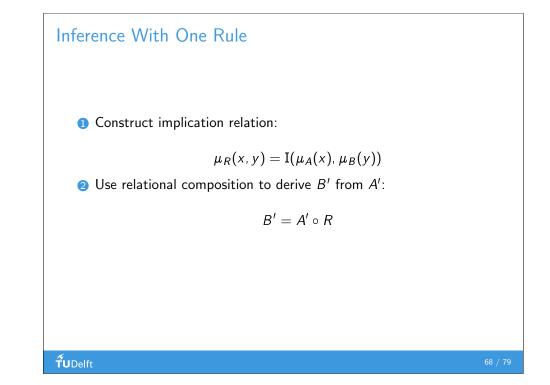


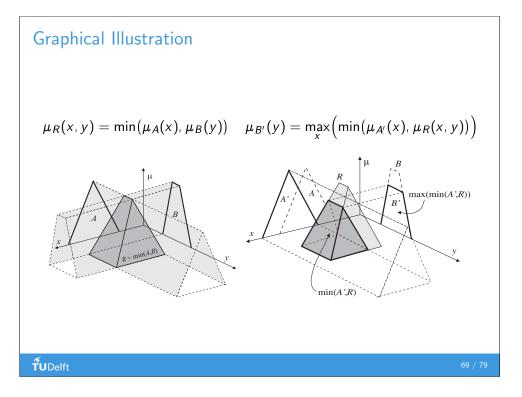
Relational Representation of Rules

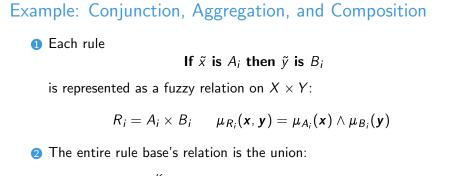
If-then rules can be represented as a *relation*, using implications or conjunctions.

Classical implication

	A	В	$A \rightarrow B$	$(\neg A \lor B)$		A B	0	1]	
	0	0	1			0	1	1]	
	0	1	1			1	0	1		
	1	0		0			-		J	
	1	1		1		<i>R</i> :	$\{0,1\} imes$	$\{0,1\} ightarrow$	• {0,1}	
	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
	0	0	0]		$A \setminus B$	0	1	J	
	0	1	0			0	0	0		
	1	0	0			1	0	1	J	
	1	1	1			<i>R</i> :	$\{0,1\} \times$	$\{0,1\} ightarrow$	↓ {0, 1}	
				,						
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$$R = igcup_{i=1}^{\mathcal{K}} R_i \qquad \mu_R(oldsymbol{x},oldsymbol{y}) = \max_{1 \leq i \leq \mathcal{K}} [\mu_{R_i}(oldsymbol{x},oldsymbol{y})]$$

3 Given an input value A' the output value B' is:

$$B' = A' \circ R$$
 $\mu_{B'}(\mathbf{y}) = \max_{\mathbf{X}} [\mu_{A'}(\mathbf{x}) \wedge \mu_R(\mathbf{x}, \mathbf{y})]$

Inference With Several Rules

1 Construct implication relation for each rule *i*:

$$\mu_{R_i}(x, y) = \mathrm{I}(\mu_{A_i}(x), \mu_{B_i}(y))$$

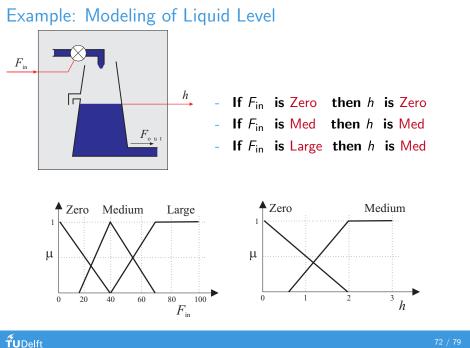
2 Aggregate relations R_i into one:

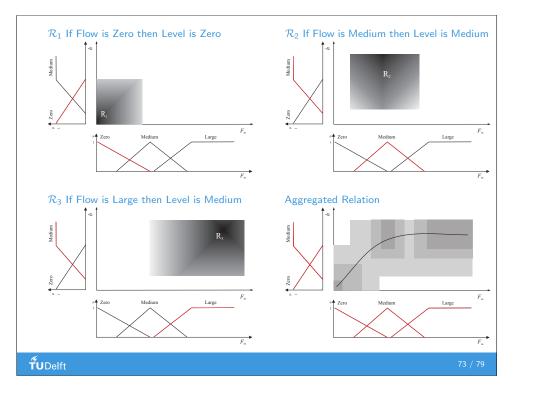
$$\mu_R(x, y) = \operatorname{aggr}(\mu_{R_i}(x, y))$$

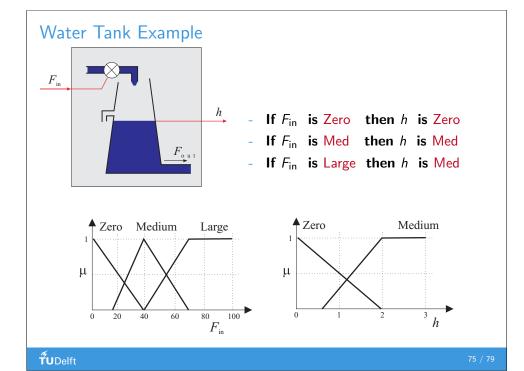
The aggr operator is the minimum for implications and the maximum for conjunctions.

3 Use relational composition to derive B' from A':

$$B' = A' \circ R$$





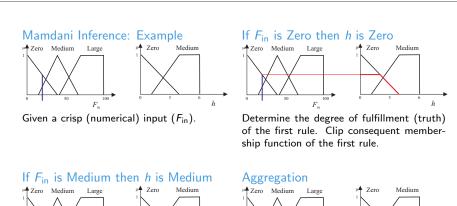


Simplified Approach

- 1 Compute the match between the input and the antecedent membership functions (*degree of fulfillment*).
- 2 Clip the corresponding output fuzzy set for each rule by using the degree of fulfillment.
- **3** Aggregate output fuzzy sets of all the rules into one fuzzy set.

This is called the *Mamdani* or *max-min* inference method.

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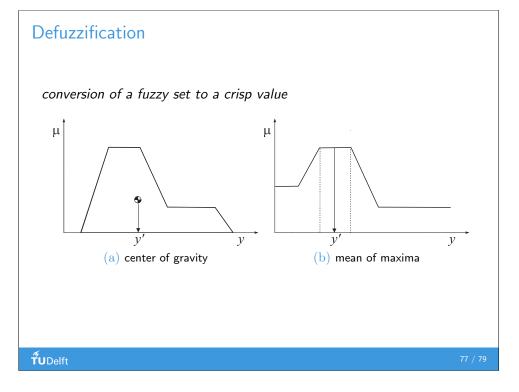


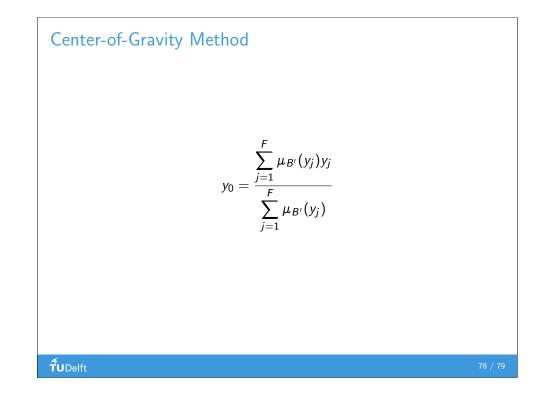


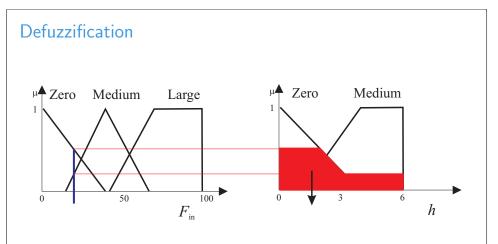
Determine the degree of fulfillment (truth) of the second rule. Clip consequent membership function of the second rule.



Combine the result of the two rules (union)







Compute a crisp (numerical) output of the model (center-of-gravity method).

