

Technical report 07-029

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M. Burger, A. Hegyi, and B. De Schutter, "Suitability of different mean speeds for model-based traffic control," *Proceedings of the 87th Annual Meeting of the Transportation Research Board*, Washington, DC, 18 pp., Jan. 2008. Paper 08-2010.

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## **Suitability of different mean speeds for model-based traffic control**

Submission date: November 12, 2007

Word count: 5796 words + (5 figures + 1 tables)\*(250 words) = 7296 words

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**Abstract.**

Traffic jams are an economic and environmental problem in many countries. When traffic demand exceeds the freeway capacity, shock waves can be caused by small disturbances in the traffic flow. Since it is not always desirable or feasible to add more lanes on freeways to overcome capacity problems, alternative methods have been developed to reduce and to dissolve traffic jams. One of these methods is using model-based traffic control.

The model-based methods use traffic flow models, in which the speeds are typically space mean speeds, while the measured speeds on a freeway are often time mean speeds (measured by loop detectors). The difference between using space mean speeds and time mean speeds for model-based methods has not yet been addressed in literature. In this paper, we investigate the possible performance loss caused by using another mean speed type than the space mean speed for model-based traffic control.

Methods for approximating the space mean speed based on local measurements are discussed, together with the time mean speed and geometric mean speed. The suitability of six mean speed types is investigated using microscopic simulation. Next, the three most suitable mean speed types for model-based traffic control are used to determine dynamic speed limits on a freeway using a model predictive control approach. All three types of mean speeds result in the resolution of the congestion in the test scenario and lead to a performance improvement of about 14%.

## 1 INTRODUCTION

In many countries, the demand on freeways exceeds the capacity almost every day, which can lead to traffic jams due to disturbances in the traffic flow. Increasing the number of lanes on a freeway is one approach to address this problem. However, if this solution is infeasible or not desired, more advanced solutions are necessary. A potential solution is model-based traffic control, which is capable of reducing or even dissolving upstream propagating shock waves.

In the literature, two control approaches using speed limits can be found. The first approach is based on homogenization of the traffic flow (1–3), and the second approach focuses on flow limitation to solve traffic jams (4–6). The basic idea for homogenization is the reduction of speed differences, thereby increasing the stability (and safety) of the traffic flow. Using flow limitation, the traffic is slowed down upstream of a traffic jam, thereby reducing the inflow of the traffic jam, which will reduce the length of the traffic jam. We use the second approach, since it is more suitable for reducing shock waves. In simulation studies (6, 7) it has been shown that a shock wave can be resolved by holding back the upstream traffic (via dynamic speed limits) that is feeding it.

Loop detectors are used to measure the traffic state on the freeway, typically counting the number of passing vehicles, and determining the mean speed over a certain time. There are many ways to determine mean speeds. For traffic on freeways, usually the time mean speed and space mean speed are used. Assuming the freeway is equipped with the necessary sensors and measurement equipment, the time mean speed can be calculated using the arithmetic mean of the measured vehicle speed on a given location. The space mean speed can be estimated using the harmonic mean of the measured vehicle speeds on a given location. In addition, this paper introduces the geometric mean of the vehicle speeds, which complements the arithmetic and harmonic mean as the third ‘classic’ Pythagorean mean (8).

When it is possible to measure speeds instantaneously (e.g., by using cameras), the space mean speed for a time interval can be obtained by using the average space mean speed over multiple measurements. Since often it is not possible to obtain instantaneous vehicle speeds, we focus on mean speeds obtained by using spot measurements (e.g., by using loop detectors). The space mean speed is based on instantaneous vehicle speeds, and an approximation method is needed. We discuss several approximation methods for obtaining space mean speeds, based on local measurements. In total, six methods for calculating mean speeds are discussed, as well as their suitability for use in model-based traffic control.

In this paper Model Predictive Control (MPC) is used to determine dynamic speed limits on a part of the Dutch freeway A12. The objective of the traffic controller is to reduce the travel time. If the traffic jams are solvable, this will result in resolved shock waves, since the lowest travel times are obtained when the congestion is resolved on the freeway (7). The advantage of MPC for this application is that due to the receding horizon strategy of MPC, the controller can take actions that increase the travel time for a short period (slowing vehicles down), when this is beneficial over a large period (reducing the shock wave). The current traffic state is used as initial value to predict the future traffic states.

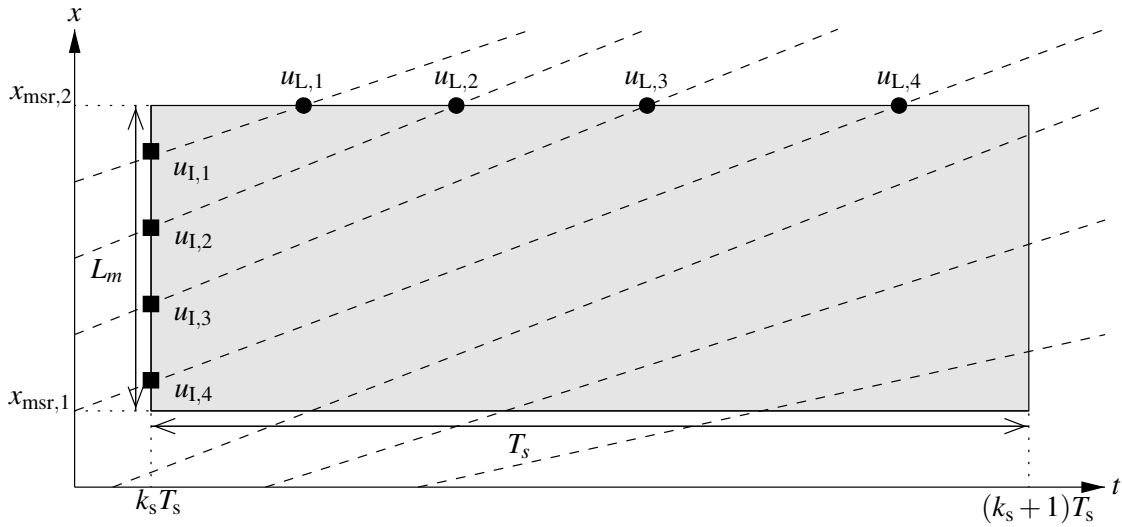
This paper is organized as follows. In Section 2 six ways of calculating mean speeds are discussed. These mean speeds will be used to describe the states of the traffic flow. We examine which mean speed variant is the most suitable for model-based traffic control, for reducing shock waves on the freeway. Shock waves are the topic of Section 3, where it is also discussed how dynamic speed limits can reduce shock waves. In Section 4 we explain how MPC can be used to determine speed limits, such that shock waves will be reduced. The resulting traffic control approach is discussed in Section 5, where the criteria for the suitability of the mean speed variants are given. The prediction model used for MPC is discussed in Section 6, together with the program used to simulate the traffic network. Details of the experiment are given in Section 7, followed by the results of the experiment in Section 8. The conclusions are discussed in Section 9.

## 2 VARIOUS MEAN SPEEDS

In the field of freeway traffic modelling, two mean speeds are often used: *time mean* and *space mean* speeds (9, 10). Time mean speeds are based on measurements on a given location, and are averaged over a certain time span. These speeds can be measured by, e.g., loop detectors. Space mean speeds are based on measurements over a certain length of the freeway, at a given time instant. Video images can be used to obtain space mean speeds (11).

Macroscopic traffic flow models use space mean speeds, while in practice, the vehicle speeds are in general measured by loop detectors. These are unable to deliver exact space mean speeds, and estimations are needed.

To the authors' best knowledge, no literature discussing the performance of different mean speeds for model-based traffic control is available. In the research reported in this paper, loop detectors are used to obtain the traffic state. The loop detectors measure individual vehicle speeds  $u_L$ , at a location  $x_{\text{msr}}$  over a sample time period  $T_s$ , where the subscript L is used to indicate that the measurement is done locally. These measurement moments at location  $x_{\text{msr},2}$  are visualized in the time-space diagram in Figure 1, using circles.



**FIGURE 1** Time-space diagram, containing the measurement area, and vehicle trajectories (dashed lines).

The space mean speed can be determined by averaging the individual vehicle speeds  $u_I$ , measured at a time instant  $k_s T_s$ , where the subscript I indicates that the measurement is done instantaneously. This is shown in Figure 1 at sample step  $k_s$ , where the squares are the measurement locations.

Using loop detectors, the outflow of the traffic at location  $x_{\text{msr},2}$  can be obtained by dividing the number of observed vehicles  $N(k_s)$  leaving the freeway segment  $[x_{\text{msr},1}, x_{\text{msr},2}]$  in the time interval  $[k_s T_s, (k_s + 1) T_s)$ , by the sampling time interval  $T_s$ . Hence, the average outflow for the time interval  $[k_s T_s, (k_s + 1) T_s)$  can be determined using

$$q(k_s) = \frac{N(k_s)}{T_s}. \quad (1)$$

The density follows from the outflow  $q(k_s)$ , the space mean speed  $v(k_s)$ , and the number of lanes  $\lambda_m$  on a freeway link  $m$ , as

$$\rho(k_s) = \frac{q(k_s)}{v(k_s) \lambda_m} \quad (2)$$

The space mean speed can be approximated using six different methods, which are discussed below. These methods will be used to calculate the mean speed. Together with the density, which is computed using (1) and (2), these variables will be used to describe the state of the traffic flow.

## 2.1 Time Mean Speed

The time mean speed is calculated using the **arithmetic mean** of the  $N(k_s)$  individual vehicle speeds  $u_{L,l}$  measured over an interval  $[k_s T_s, (k_s + 1) T_s)$  (where  $T_s$  is the sampling period) as (9)

$$v_{\text{tms}}(k_s) = \frac{1}{N(k_s)} \sum_{l=1}^{N(k_s)} u_{L,l} \quad (3)$$

In the time-space diagram shown in Figure 1, the measurements of the vehicle speeds are shown as circles. Loop detectors typically provide the time mean speed.

## 2.2 Estimated Space Mean Speed

For obtaining the estimated space mean speed, the **harmonic mean** of the locally measured vehicle speeds is used by (9), given as

$$\hat{v}_{\text{sms}}(k_s) = \left( \frac{1}{N(k_s)} \sum_{l=1}^{N(k_s)} \frac{1}{u_{L,l}} \right)^{-1} \quad (4)$$

This equation gives the exact space mean speed when the speed distribution over time and space is homogeneous. In practice this never holds exactly, and the equation yields an estimate of the actual space mean speed.

In Figure 1, this estimated space mean speed calculation is shown graphically. Assuming the locally measured vehicle speeds  $u_L$  measured at  $x_{\text{msr},2}$  are constant, the vehicle trajectories can be extended as straight lines, where the slope equals the speed. The measurements that would be ideally used for determining the space mean speed are shown as the squares at sample step  $k_s$ .

## 2.3 Geometric Mean Speed

Besides the arithmetic and harmonic mean, there is a third Pythagorean mean, namely the **geometric mean** (8). This mean can be calculated as

$$v_{\text{geo}}(k_s) = \sqrt[N(k_s)]{\prod_{l=1}^{N(k_s)} u_{L,l}} \quad (5)$$

The geometric mean is often used in economics, but an interpretation of the value for traffic has not been found in literature. In general, the relation between the harmonic mean  $H(x)$ , geometric mean  $G(x)$ , and arithmetic mean  $A(x)$  is  $H(x) \leq G(x) \leq A(x)$  for a array  $x$  of positive numbers, where equality is reached if, and only if all numbers in  $x$  are equal (8). For traffic, this means that the geometric mean speed is always larger than or equal to the space mean speed, and smaller than or equal to the time mean speed.

## 2.4 Estimated Space Mean Speed Using Instantaneous Speed Variance

A method for estimating the space mean speed, based on instantaneous speeds, is proposed in (12). It uses the relation between time mean speed  $v_{\text{tms}}$  (as given by (3)), and the space mean speed  $v_{\text{sms}}$ :

$$v_{\text{tms}}(k_s) = \frac{\sigma_{\text{sms}}^2(k_s)}{v_{\text{sms}}(k_s)} + v_{\text{sms}}(k_s) \quad (6)$$

where  $\sigma_{\text{sms}}^2(k_s)$  is the speed variance for the instantaneously measured vehicle speeds. From this equation the space mean speed can be determined as

$$v_{\text{sms}}(k_s) = \frac{1}{2} \left\{ v_{\text{tms}}(k_s) + \sqrt{v_{\text{tms}}^2(k_s) - 4\sigma_{\text{sms}}^2(k_s)} \right\}$$

Since the instantaneous speed variance  $\sigma_{\text{sms}}^2(k_s)$  cannot be determined by local measurements, an estimation is used, given by

$$\hat{\sigma}_{\text{sms}}^2(k_s) = \frac{1}{2N(k_s)} \sum_{l=1}^{N(k_s)} \frac{\hat{v}_{\text{sms}}(k_s)}{u_{L,i}} (u_{L,l+1} - u_{L,l})^2$$

where  $\hat{v}_{\text{sms}}(k_s)$  is the harmonic mean speed (4), and the estimated space mean speed becomes

$$\hat{v}_{\text{sms},I}(k_s) = \frac{1}{2} \left\{ v_{\text{tms}}(k_s) + \sqrt{v_{\text{tms}}^2(k_s) - 4\hat{\sigma}_{\text{sms}}^2(k_s)} \right\} \quad (7)$$

## 2.5 Estimated Space Mean Speed Using Local Speed Variance

In (13), an estimate of the space mean speed is proposed, based on the local mean speed and the local speed variance of the measured speeds. The estimated space mean speed is determined by

$$\hat{v}_{\text{sms},L}(k_s) = v_{\text{tms}}(k_s) - \frac{\sigma_{\text{tms}}^2(k_s)}{v_{\text{tms}}(k_s)} \quad (8)$$

where  $v_{\text{tms}}(k_s)$  is calculated using (3), and

$$\sigma_{\text{tms}}^2(k_s) = \frac{1}{N(k_s)} \sum_{l=1}^{N(k_s)} (u_{L,l} - v_{\text{tms}}(k_s))^2 = \frac{1}{N(k_s)} \left( \sum_{l=1}^{N(k_s)} u_{L,l}^2 \right) - v_{\text{tms}}^2(k_s) \quad (9)$$

## 2.6 Time Average Space Mean Speed

Now we consider a finer sampling of with a sample period  $T_t$  such that  $T_t = T_s/M_t$  for some positive integer  $M_t$ . Using, e.g., video images, it is possible to obtain the space mean speed  $v_{\text{sms}}(k_t)$  on a freeway segment for every sample step  $k_t$  in the interval  $[k_t T_t, (k_t + M_t) T_t) = [k_s T_s, (k_s + 1) T_s)$  (11). Since the space mean speed is defined on a certain time instant over a certain freeway stretch, and the previous five mean speed measures are defined on a certain position on the freeway over a given time period, the mean speed types are not directly comparable. In the latter cases a time average of the space mean speed is used to represent the actual space mean speed. Therefore, we now define a mean speed that is a time average of the obtained space mean speeds in the time period  $[k_t T_t, (k_t + M_t) T_t)$ :

$$\bar{v}_{\text{sms}}(k_s) = \frac{1}{M_t} \sum_{\kappa=k_t}^{k_t+M_t-1} v_{\text{sms}}(\kappa) \quad (10)$$

where  $k_t = M_t k_s$ .

## 3 SHOCK WAVES

Shock waves are upstream propagating traffic jams on freeways, which often emerge from on-ramps and other types of bottlenecks. The outflow of a shock wave is typically around 70% of the freeway capacity (14), and resolving these shock waves can greatly improve the freeway traffic flow. Since the vehicle speeds

in the shock wave are low, travel times are higher than in the free flow situation. Shock waves also cause potentially dangerous situations due to speed differences, and air pollution is increased by slowly driving and frequently accelerating and braking vehicles.

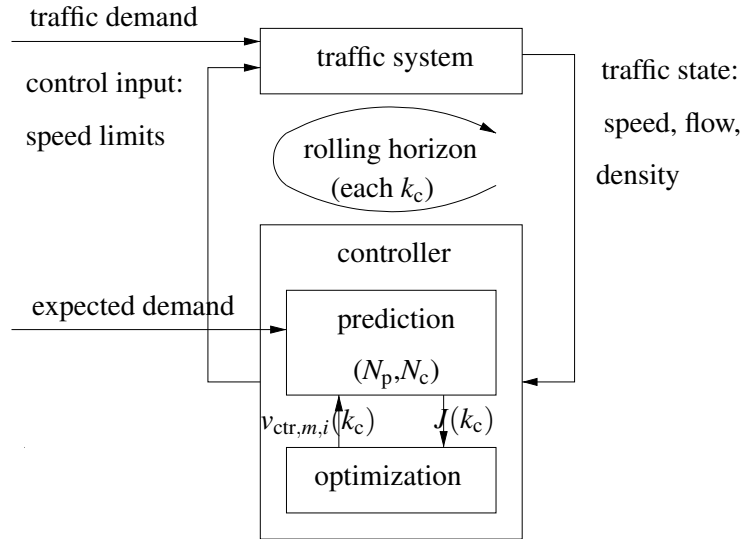
Shock waves can be reduced or dissolved by applying dynamic speed limits (7). Traffic upstream of the shock wave can be slowed down, thereby limiting the inflow to the shock wave. This will reduce the length of the shock wave, and using dynamic speed limits can even dissolve the shock wave (depending on the traffic demand and length of the freeway stretch where dynamic speed limits are used). The settings for the dynamic speed limits can, e.g., be determined using MPC (6), which is also used in the research discussed in this paper.

#### 4 MODEL PREDICTIVE CONTROL

Let  $T_c$  denote the control sample period and let  $k_c$  be the corresponding control sample counter.

We use the MPC scheme to solve the problem of optimal coordination of dynamic speed limits, as shown in Figure 2. MPC uses a model to describe the physical system. This model allows to predict future states of the system, and it takes the effect of applying control actions into account. Using an optimization method, the values of the control variables resulting in the best performance are determined. The future states are predicted up to a prediction horizon of  $N_p$  controller steps ahead. Often a control horizon of  $N_c$  steps is used, where  $N_c < N_p$ . The control variables are then optimized up to the control horizon, and after the control horizon the control variables  $v_{ctr}$  remain constant. The control horizon is mostly used to reduce the amount of variables to optimize, thereby reducing the calculation time for the optimization.

Once the optimal values for the objective are computed, the control actions for the first controller step  $k_c$  are applied to the physical system, and the optimization is repeated for the next controller step  $k_c + 1$ . This method of shifting the horizon for which control variables are optimized, is often called receding horizon.



**FIGURE 2 Schematic overview of the model predictive traffic control structure.**

In this paper, the controlled system is the traffic network, from which measurements are taken. The obtained mean speeds, flows, and densities are sent to the controller at each controller step  $k_c$ . The controller uses a macroscopic traffic model to predict the future traffic states over a prediction horizon of  $N_p$  controller steps. Using numerical optimization, the optimal speed limits  $v_{ctr,m,i}$  are determined up to a control horizon



of  $N_c$  controller steps, where  $m$  is the link index, and  $i$  is the segment index on that link (see Section 6 for more details).

## 5 APPROACH

We investigate the effect of using different mean speeds instead of space mean speeds in the MPC prediction model. The control goal is to reduce shock waves, by applying dynamic speed limits on a freeway. A microscopic traffic simulator is used as traffic network, which allows us to measure individual vehicle speeds, and to calculate the various mean speeds discussed in Section 2.

### 5.1 Objective for Dynamic Speed Limit Control

The desired effect of applying control is reducing shock waves on freeways. We use MPC, with the minimization of the total time vehicles spend in the area of the traffic network under consideration as an objective. The Total Time Spent (TTS) for one control sample period  $T_c$  can be calculated as the sum of vehicles per segment ( $\rho_{m,i}(\kappa)\lambda_{m,i}L_m$ ), plus the amount of vehicles  $w_o(\kappa)$  that were unable to enter the area under consideration due to congestion. The numerical optimization is searching for a minimum value for the Total Time Spent (TTS) by the vehicles over the prediction horizon  $N_p$  in the controlled area of the network:

$$J_{\text{TTS}}(k_c) = T_c \sum_{\kappa=k_c}^{k_c+N_p-1} \left\{ \sum_{(m,i) \in \mathcal{M}} \rho_{m,i}(\kappa)\lambda_{m,i}L_m + \sum_{o \in \mathcal{O}} w_o(\kappa) \right\} \quad (11)$$

where  $\mathcal{M}$  is the set of links and segments,  $\mathcal{O}$  is the set of origins for the measured areas,  $\rho_{m,i}(\kappa)$  is the average density in segment  $i$  of link  $m$  at controller step  $\kappa$ , and  $w_o(\kappa)$  is the number of vehicles waiting in a queue to enter the freeway at controller step  $\kappa$ , due to congestion.

In order to avoid large speed limit differences between adjacent segments, a second objective function is also taken into account. It calculates the average of the sum of the squared difference between two speed limits  $v_{\text{ctr}}$ , for the entire prediction horizon  $N_p$ :

$$J_{\text{SLD}}(k_c) = \frac{1}{N_m N_p} \sum_{m=1}^{N_m} \frac{1}{N_{\text{ctr},m} - 1} \sum_{\kappa=k_c}^{k_c+N_p-1} \sum_{i=1}^{N_{\text{ctr},m}-1} (v_{\text{ctr},m,i+1}(\kappa) - v_{\text{ctr},m,i}(\kappa))^2 \quad (12)$$

where  $N_m$  is the number of links,  $N_{\text{ctr},m}$  is the number of controlled segments on link  $m$ , and  $v_{\text{ctr},m,i}(\kappa)$  is the dynamic speed limit applied in segment  $i$  of link  $m$  at controller step  $\kappa$ .

The two objective functions are combined as

$$J(k_c) = J_{\text{TTS}}(k_c) + \zeta J_{\text{SLD}}(k_c) \quad (13)$$

where  $\zeta$  is a weighting factor.

### 5.2 Performance Criterion for Model Calibration

Since the model parameters in a traffic model are different for each traffic network, model calibration is necessary. This is done by offline numerical optimization using an objective function given by

$$J_{\text{cal}}(\theta) = \sum_{k_s=1}^{K_s - M_c N_p} J_{\text{cal}}(k_s, \theta) \quad (14)$$

where  $\theta$  is the set of model parameters,  $K_s$  is the number of sample steps  $k_s$  for which measurement data is available,  $M_c$  is a positive integer value relating the controller steps and sample steps as  $k_s = M_c k_c$  (and thus  $T_c = M_c T_s$ ), and  $J_{\text{cal}}(k_s, \theta)$  is given by

$$J_{\text{cal}}(k_s, \theta) = \left[ \frac{1}{M_c N_p} \sum_{\kappa=k_s}^{k_s+M_c N_p-1} \sum_{(m,i) \in \mathcal{M}} \left\{ \left( \frac{v_{m,i}(\kappa) - \tilde{v}_{m,i}(\kappa, \theta)}{\bar{v}(k_s)} \right)^2 + \left( \frac{\rho_{m,i}(\kappa) - \tilde{\rho}_{m,i}(\kappa, \theta)}{\bar{\rho}(k_s)} \right)^2 \right\} \right]^{\frac{1}{2}} \quad (15)$$

where  $\bar{v}(k_s)$  and  $\bar{\rho}(k_s)$  are the average speed and flow of the measured data from simulation step  $k_s$  to  $k_s+M_c N_p$ . A lower value of the objective function (14) implies a better fit of the predicted states  $\{\tilde{v}_{m,i}(\cdot, \theta), \tilde{\rho}_{m,i}(\cdot, \theta)\}$  by a macroscopic model on the measured states  $\{v_{m,i}, \rho_{m,i}\}$ . Since the traffic controller will be optimizing on the TTS, also the difference in measured and predicted TTS is determined, to judge the performance of the parameter values. The error is given by

$$E_{\text{TTS}}(\theta) = \frac{1}{K_c - N_p} \sum_{k_c=1}^{K_c - N_p} \frac{\tilde{J}_{\text{TTS}}(k_c, \theta) - J_{\text{TTS}}(k_c)}{J_{\text{TTS}}(k_c)} \quad (16)$$

which gives the average percentage of mismatch between the TTS of the measured data  $J_{\text{TTS}}(k_c)$  and the predicted data  $\tilde{J}_{\text{TTS}}(k_c, \theta)$  for the parameter set  $\theta$ , where  $K_c$  is the total number of control steps  $k_c$  in the simulation.

The six variants for calculating the mean speed  $v_{m,i}(k)$  (equations (3)-(10)) are used to calibrate a macroscopic model. Using (14) we can determine how well the model can predict future states (mean speeds and densities), using the different mean speed variants. Using (16), the difference between the measured and predicted TTS can be determined.

To increase the reliability of the results, the calibration is done using a multi-start optimization approach for the values of the model parameter vector  $\sigma$ . From this calibration, the parameter set resulting in the lowest value of  $J_{\text{cal}}(\theta)$  is used for determining both  $J_{\text{cal}}(\theta)$  and  $E_{\text{TTS}}(\theta)$  on 5 data sets, each created with a different random seed, to account for the stochasticity of the microscopic simulation model. The same data sets are used for all mean speed types to have a fair comparison of the results. From these 5 values of  $J_{\text{cal}}(\theta)$  and  $E_{\text{TTS}}(\theta)$ , the average values  $\bar{J}_{\text{cal}}(\theta)$  and  $\bar{E}_{\text{TTS}}(\theta)$  are used to compare the performance of the different mean speeds.

## 6 TRAFFIC FLOW MODELLING

### 6.1 Prediction Model

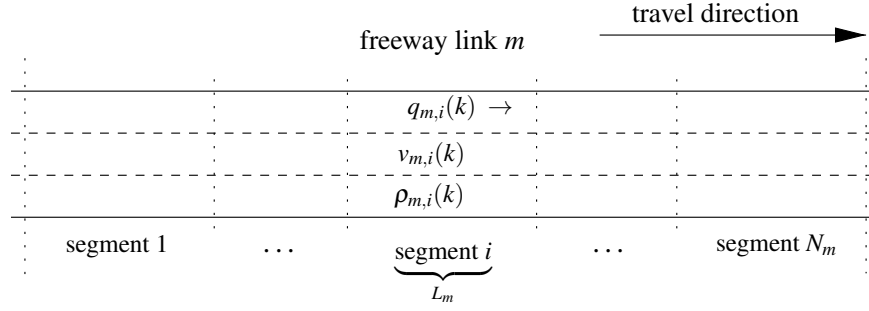
For the prediction of future traffic states, a macroscopic traffic model is used to reduce computation time. Any macroscopic traffic model can be used for the prediction. For the research we report on in this paper, the METANET traffic flow model is used, which is described in e.g. (15). Here we will give a brief description of the model, including the extensions proposed by Hegyi *et al.* (6).

The METANET model divides a freeway network into multiple links  $m$ . A link is divided into multiple segments  $i$ , for which the state is given in terms of the density  $\rho_{m,i}(k)$ , space mean speed  $v_{m,i}(k)$ , and outflow  $q_{m,i}(k)$  of the segment. Here  $k$  denotes the simulation step, with simulation time interval  $T$ . The relation between the simulation time interval  $T$  and sampling time interval  $T_s$  is assumed to be given by

$$T_s = M_s T \quad (17)$$

where  $M_s$  is a positive integer.

Figure 3 shows a link  $m$  which is divided into  $N_m$  segments. Each segment has a length  $L_m$ , and a number of lanes  $\lambda_m$ , which are constant for all segments in a link  $m$ .



**FIGURE 3** In the METANET model, a freeway link is divided into segments.

### 6.1.1 Basic METANET Model

The METANET model equations are given by the fundamental relationship between space mean speed, density and outflow of a segment

$$q_{m,i}(k) = \rho_{m,i}(k)v_{m,i}(k)\lambda_m, \quad (18)$$

the law of conservation of vehicles

$$\rho_{m,i}(k+1) = \rho_{m,i}(k) + \frac{T}{L_m\lambda_m} (q_{m,i-1}(k) - q_{m,i}(k)), \quad (19)$$

and a heuristic relationship for the speed dynamics

$$\begin{aligned} v_{m,i}(k+1) &= v_{m,i}(k) + \frac{T}{\tau} (V(\rho_{m,i}(k)) - v_{m,i}(k)) + \frac{T}{L_m} v_{m,i}(k) (v_{m,i-1}(k) - v_{m,i}(k)) \\ &\quad - \frac{\eta T}{\tau L_m} \frac{\rho_{m,i+1}(k) - \rho_{m,i}(k)}{\rho_{m,i}(k) + \kappa} \end{aligned} \quad (20)$$

$$V(\rho_{m,i}(k)) = v_{\text{free},m} \exp \left[ -\frac{1}{a_m} \left( \frac{\rho_{m,i}(k)}{\rho_{\text{crit},m}} \right)^{a_m} \right] \quad (21)$$

where  $v_{\text{free},m}$  is the free flow speed in link  $m$ ,  $\rho_{\text{crit},m}$  is its critical density (threshold between free and congested traffic flow), and  $\tau$ ,  $\eta$ ,  $\kappa$  and  $a_m$  are model fitting parameters.

Origins are modelled using a simple queue model. The queue length  $w_o(k+1)$  at the next time step equals the previous length, plus the demand  $d_o(k)$  minus the outflow  $q_o(k)$  during the time interval  $T$ :

$$w_o(k+1) = w_o(k) + T (d_o(k) - q_o(k)) \quad (22)$$

where the outflow is given by

$$q_o(k) = \min \left\{ d_o(k) + \frac{w_o(k)}{T}, Q_o \frac{\rho_{\text{max}} - \rho_{m,1}(k)}{\rho_{\text{max}} - \rho_{\text{crit},m}} \right\} \quad (23)$$

where  $Q_o$  is the on-ramp capacity under free flow conditions,  $\rho_{\text{max}}$  is the maximum density occurring during a traffic jam, and  $m$  is the index of the link to which the on-ramp is connected.

### 6.1.2 Extended METANET Model

In (6), three extensions to the basic METANET model are proposed. A brief description of these extensions is given next.

The first extension adds the effect of using dynamic speed limits to the METANET model. The desired speed  $V(\rho_{m,i})(k)$  in (20) is replaced by

$$V_{\text{ext}}(\rho_{m,i}(k)) = \min \{(1 + \alpha)v_{\text{ctr},m,i}(k), V(\rho_{m,i})(k)\} \quad (24)$$

where  $\alpha$  is the non-compliance factor to the speed limits, and  $v_{\text{ctr},m,i}(k)$  is the applied speed limit on segment  $i$  of link  $m$  at time step  $k$ .

The second extension is introduced to model the inflow of traffic at mainstream origins. The origin  $o$  of link  $m$  is limited by either the demand, or the maximum inflow, given as

$$q_o(k) = \min \left\{ d_o(k) + \frac{w_o(k)}{T}, q_{\text{lim},m,1}(k) \right\} \quad (25)$$

where the maximum inflow  $q_{\text{lim},m,1}(k)$  is dependent on the limiting speed in the first segment of link  $m$ :

$$q_{\text{lim},m,1}(k) = \begin{cases} \gamma q_{\text{spd},m}(k) & \text{if } v_{\text{lim},m,1}(k) < V(\rho_{\text{crit},m}) \\ \gamma q_{\text{cap},m} & \text{if } v_{\text{lim},m,1}(k) \geq V(\rho_{\text{crit},m}) \end{cases}$$

where  $\gamma$  is a model fitting parameter, and

$$\begin{aligned} q_{\text{cap},m} &= \lambda_m V_{\text{ext}}(\rho_{\text{crit},m}) \rho_{\text{crit},m} \\ q_{\text{spd},m}(k) &= \lambda_m v_{\text{lim},m,1}(k) \rho_{\text{crit},m} \sqrt[am]{-a_m \ln \left( \frac{v_{\text{lim},m,1}(k)}{v_{\text{free},m}} \right)} \end{aligned}$$

and

$$v_{\text{lim},m,1}(k) = \min \{v_{\text{ctr},m,1}(k), v_{m,1}(k)\}$$

When the origin is an on-ramp, (23) is used.

The third extension improves the modelling of shock waves travelling upstream on the link. The anticipation behavior of drivers may be different at the head and tail of a traffic jam. The anticipation constant  $\eta$  in (20) is replaced by the density-dependent parameter

$$\eta_{m,i}(k) = \begin{cases} \eta_{\text{high}} & \text{if } \rho_{m,i+1}(k) \geq \rho_{m,i}(k) \\ \eta_{\text{low}} & \text{if } \rho_{m,i+1}(k) < \rho_{m,i}(k) \end{cases} \quad (26)$$

in order to account for these anticipation differences.

## 6.2 Traffic simulation

The physical traffic network is simulated using a microscopic simulation program. Any traffic microscopic simulation program can be used. For the research discussed in this paper, Paramics v5.1 by Quadstone (16) is used to represent the traffic network. A plug-in is created to gather data from loop detectors in the simulation, and to compute the mean speeds discussed in Section 2. The speed limits on the controlled segments are changed, according to the results of the traffic controller. The resulting speed limits are rounded to the nearest multiple of 10 between 40 and 120 [km/h].

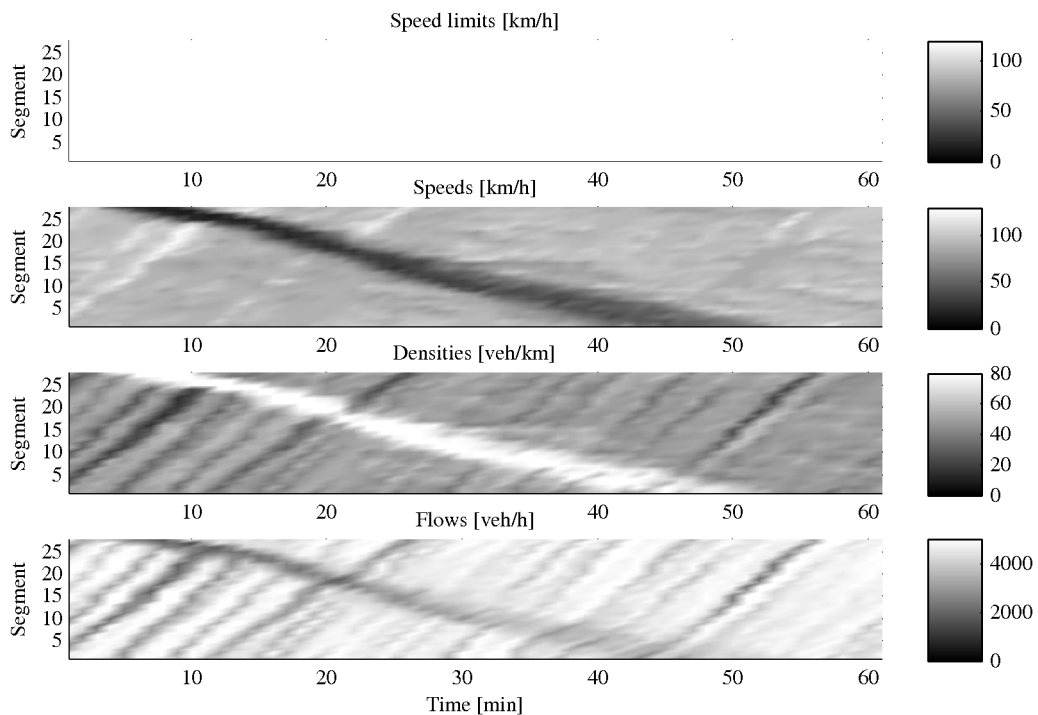
## 7 EXPERIMENT

### 7.1 Traffic Network Layout

For the traffic network, a part of the Dutch freeway A12 is implemented in Paramics. The stretch of interest is the part between Veenendaal and Maarsbergen, which is a freeway stretch without on-ramps and off-ramps. The loop detectors in the micro-simulator are placed at the locations of the existing loop detectors on the freeway. Since the distance between subsequent loop detectors is varying, the model consists of multiple links  $m$ , all containing one segment. The links are chosen such that the detectors are near the downstream boundary, in order to obtain accurate measurements of the outflow  $q$  of the links. The link lengths vary between 545 [m] and 810 [m], and the total length of the measured area is 17422 [m]. Links are grouped in freeway sections of about 2 [km], where the dynamic speed limits are assumed to be the same.

### 7.2 Traffic Scenario

The traffic demand  $q_{\text{dem}}$  on the freeway is assumed to be known, and to be constant, equalling 4400[veh/h]. This is chosen such that the shock wave will remain existent when no control is applied. A shock wave is introduced by simulating an incident downstream of the controlled area. One vehicle is stopped for a period of 5 minutes, during which one of the two lanes is blocked. This creates a traffic jam, which expands while the lane is blocked, and the resulting shock wave moves upstream when both lanes are accessible again.



**FIGURE 4 Traffic condition without control.**

Figure 4 shows the measurements on the network. On the horizontal axis, the time is shown, and on the vertical axis, the segment indices are given. The traffic flows from bottom to top. The first subplot shows the speed limits, which are all 120 [km/h], since no control is applied. In the second subplot, the measured mean speeds are given, obtained using (5). Lighter colours represent higher mean speeds. The shock wave

is clearly shown as the waves travelling upstream. Also in the density plot (the third subplot), the shock wave is clearly visible as the light-colored wave representing high densities. The final subplot shows the flow, where it can be seen that due to the shock wave, the flow decreases. The waves travelling downstream, are caused by the differences in desired speeds between individual vehicles.

To obtain a fair comparison of the different mean speeds, the same random seed for each type of mean speed is used in the simulations.

### 7.3 Prediction Model

For the MPC approach, as discussed in Section 4, a prediction model is needed. Here the Metanet model as discussed in Section 6 is used, where the demand  $d_o$  in (22) is set to 4400 [veh/h]. Typically traffic prediction models have multiple parameters. Model calibration is needed to obtain values for the parameters that fit to the traffic situation of the network of interest. For the calibration of the prediction model, (14) is minimized. The minimization is a nonlinear, non-convex optimization problem. Some methods to solve these types of problems are sequential quadratic programming, genetic algorithms, and pattern search (17). A multi-start approach is needed, since the optimization problem has many local minima. For each of the six mean speed calculation methods, 100 optimization runs are performed, using the MATLAB function `fmincon` (18), which uses sequential quadratic programming.

### 7.4 Traffic Controller

Shock waves on freeways can be reduced and dissolved by using model predictive traffic control. The control scheme as shown in Figure 2 is used. The traffic state is updated with a sampling time interval of  $T_s=60$  [s].

The controller uses the METANET model (19)-(20), including the extensions (24)-(26), to predict the future traffic states, using a simulation time interval of  $T=10$  [s]. The controller time interval equals  $T_c=60$  [s], the control horizon is  $N_c=10$  controller time intervals, and the prediction horizon equals  $N_p=15$  controller time intervals. The weighting factor  $\zeta = 0.01$  in the objective function (13).

The on-line optimization for the dynamic speed limits is done using a multi-start approach. At each controller time step  $k_c$ , 10 distinct initial value sets are used. The MATLAB function `fmincon` is used to perform the optimization of (13).

### 7.5 Evaluation Criterion for Traffic Conditions

The improvement in traffic conditions by using MPC is evaluated using the TTS over the simulation period  $[0, KT_s)$ , where  $K$  is the last sample step in the scenario. Comparing the TTS based on the number of vehicles in the area under consideration is not a good measure, since the controller does not only increase the outflow, but also the inflow. The inflow increases, because when the shock wave is dissolved, it will not block the incoming vehicles anymore. Therefore an equivalent formulation of the TTS is used, based on the demand  $q_{\text{dem}}(k)$  and the outflow  $q_{\text{out}}(k)$ :

$$\tilde{J}_{\text{TTS}} = TN_0K + T^2 \sum_{k=0}^{K-1} (K-k) (q_{\text{dem}}(k) - q_{\text{out}}(k)) \quad (27)$$

where  $N_0$  is the initial number of vehicles in the given area. The first term gives the time spent by the number of vehicles that are present in the area under consideration at the start of the simulation, and the second term gives the summation of the time spent by the vehicles that want to enter the area (the traffic demand  $q_{\text{dem}}(k)$ ), minus the vehicles that have passed the measured area (the outflow  $q_{\text{out}}(k)$ ) during simulation step  $k$ .

## 8 RESULTS

### 8.1 Comparison of the Various Mean Speeds

The average values  $\bar{J}_{\text{cal}}(\theta)$  and  $\bar{E}_{\text{TTS}}(\theta)$  over 5 distinct data sets are determined for the different mean speed types. It gives a measure on how well mean speed variant performs as ‘space mean speed’ in a macroscopic traffic model. The results of using the different mean speed calculation methods are shown in Table 1, based on the calibration of the Metanet model. The time averaged space mean speed  $\bar{J}_{\text{cal}}$  is used as the reference value (100%), as this value approximates best the real space mean speed used in macroscopic traffic flow models. The first column shows the average calibration errors, using (14). The second column shows the calibration errors as a percentage of the reference value, where a lower percentage means a better fit of the model to the measured data. The third column contains the average error between the measured and predicted TTS obtained using (16). The fourth column shows the relative error based on the reference value, where a lower percentage means a better prediction of the TTS.

**TABLE 1 Mean speed performance**

	$\bar{J}_{\text{cal}}$	%	$\bar{E}_{\text{TTS}}$	%
$\bar{v}_{\text{sms}}$ (10)	<b>42.5</b>	<b>100</b>	<b>6.0</b>	<b>100</b>
$v_{\text{tms}}$ (3)	38.9	91.5	5.5	91.4
$\hat{v}_{\text{sms}}$ (4)	42.0	98.8	5.6	93.1
$v_{\text{geo}}$ (5)	39.4	92.7	5.1	85.4
$\hat{v}_{\text{sms,I}}$ (7)	38.3	90.1	5.5	91.0
$\hat{v}_{\text{sms,L}}$ (8)	42.3	99.5	6.5	107.9

Based on these results, it is concluded that for this case the geometric mean speed  $v_{\text{geo}}$  gives the best result, followed by the estimated space mean speed  $\hat{v}_{\text{sms,I}}$ , and the time mean speed  $v_{\text{tms}}$ . Although  $\hat{v}_{\text{sms}}$ ,  $\hat{v}_{\text{sms,L}}$  and  $\bar{v}_{\text{sms}}$  are approximations of the space mean speed, they give worse results than using the time mean speed.

The three variants of calculating the mean speed that predict the TTS best ( $v_{\text{geo}}$ ,  $\hat{v}_{\text{sms,I}}$  and  $v_{\text{tms}}$ ) are now used in the model predictive traffic controller, to investigate which variant will give the best improvement in traffic conditions.

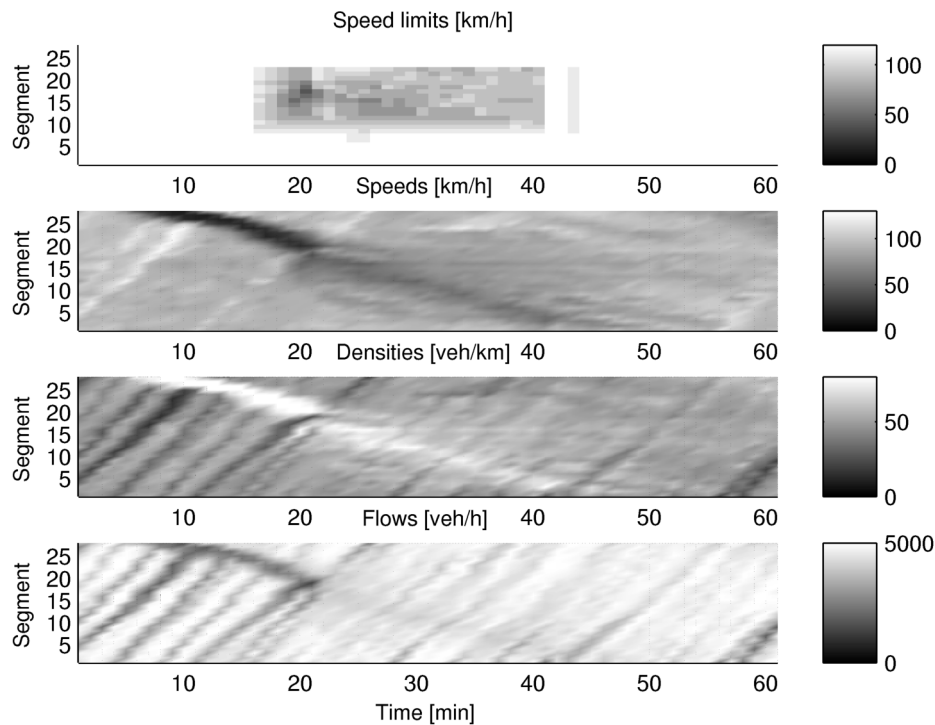
### 8.2 Improvement in Traffic Conditions

For the comparison of improvement in traffic conditions, the TTS is used. A lower value of  $\bar{J}_{\text{TTS}}$  (27) represents better traffic conditions, since on average vehicles then spend less time in a certain area, indicating that the flow is higher. In the uncontrolled situation, as shown in Figure 4, the TTS is 1068.0 [veh·h].

Using an MPC-based traffic controller, the shock waves are dissolved, as shown in Figure 5. Using time mean speeds  $v_{\text{tms}}$  as state variables for the controller gives the largest improvement compared to the uncontrolled situation ( $J_{\text{TTS}}=901.1$  [veh·h], i.e., 15.6% improvement), followed by the estimated space mean speed  $\hat{v}_{\text{sms},\hat{\sigma}_1}$  ( $J_{\text{TTS}}=916.1$  [veh·h], i.e., 14.2% improvement), and the geometric mean speed  $v_{\text{geo}}$  ( $J_{\text{TTS}}=928.0$  [veh·h], i.e., 13.1% improvement). The average outflow of the network increases with 4.8%, from 4218 to 4422 [veh/h].

## 9 CONCLUSIONS

The effect of using different approximations of the space mean speed has been investigated for the use with Model Predictive Control. For the set-up in this paper the time mean speed leads to the best results in terms



**FIGURE 5** Traffic conditions when using controlled speed limits with time mean speed measurements

of Total Time Spent (TTS).

For the case study that involves a stretch of the A12 freeway in The Netherlands, we have shown that using an MPC approach, the traffic jam can be resolved and the TTS can be reduced significantly. Improvements of up to 15.6% compared to the uncontrolled situation are reached. Reducing the shock waves also has a positive effect on the flow, which is increased by 4.8% using the time mean speed.

For statistically significant conclusions on which mean speed to use and the expected performance improvements, more calibration and simulation runs are necessary. Based on the current research results it seems that the differences between using time mean speeds and space mean speeds are small, and in practice, the time mean speed can be used in model-based traffic control.

## ACKNOWLEDGMENTS

This research was supported by the BSIK project “Transition Sustainable Mobility (TRANSUMO)” and the Transport Research Centre Delft.



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