

## Lecture 2: Fuzzy Control II

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Knowledge-Based Control Systems (SC42050)

Cognitive Robotics

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### Singleton Fuzzy Model

If  $x$  is  $A_i$  then  $y = b_i$

Inference/defuzzification:

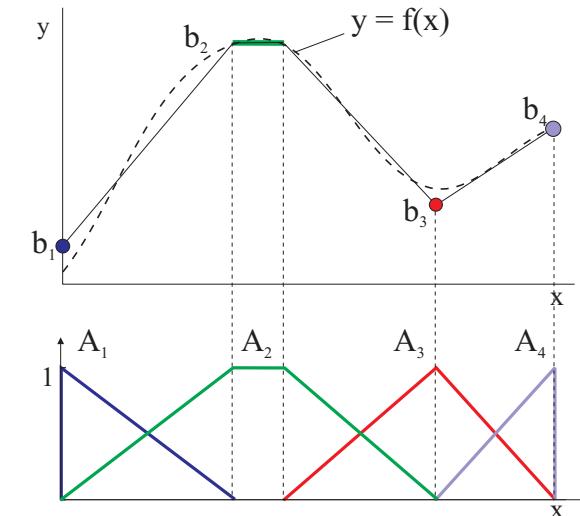
$$y = \frac{\sum_{i=1}^K \mu_{A_i}(x) b_i}{\sum_{i=1}^K \mu_{A_i}(x)}$$

- well-understood approximation properties
- straightforward parameter estimation

## Outline

- ① Singleton and Takagi–Sugeno fuzzy system.
- ② Knowledge based fuzzy modeling.
- ③ Data-driven construction.
- ④ Direct fuzzy control.
- ⑤ Supervisory fuzzy control.

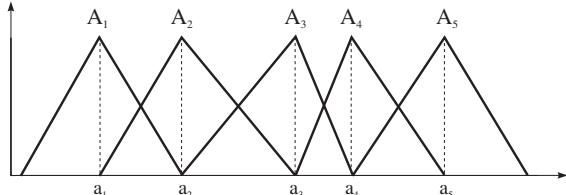
### Piece-wise Linear Approximation



## Linear Mapping with a Singleton Model

$$y = \mathbf{k}^T \mathbf{x} + q = \sum_{j=1}^p k_j x_j + q$$

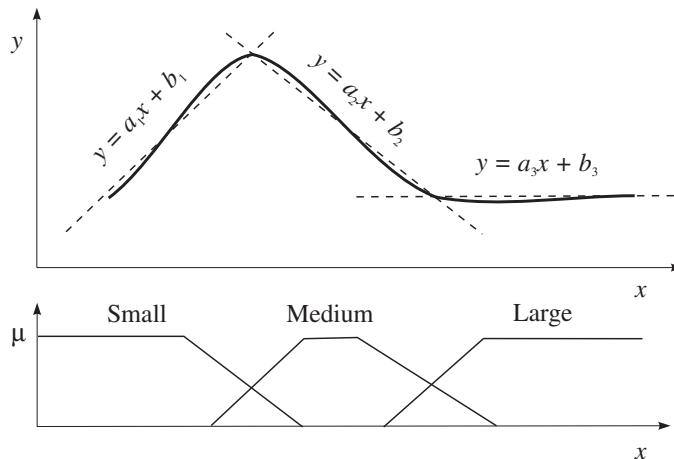
- Triangular partition:



- Consequent singletons are equal to:

$$b_i = \sum_{j=1}^p k_j a_{i,j} + q$$

## Input-Output Mapping of the TS Model



Consequents are approximate local linear models of the system.

## Takagi–Sugeno (TS) Fuzzy Model

If  $x$  is  $A_i$  then  $y_i = a_i x + b_i$

$$y = \frac{\sum_{i=1}^K \mu_{A_i}(x) y_i}{\sum_{i=1}^K \mu_{A_i}(x)} = \frac{\sum_{i=1}^K \mu_{A_i}(x) (a_i x + b_i)}{\sum_{i=1}^K \mu_{A_i}(x)}$$

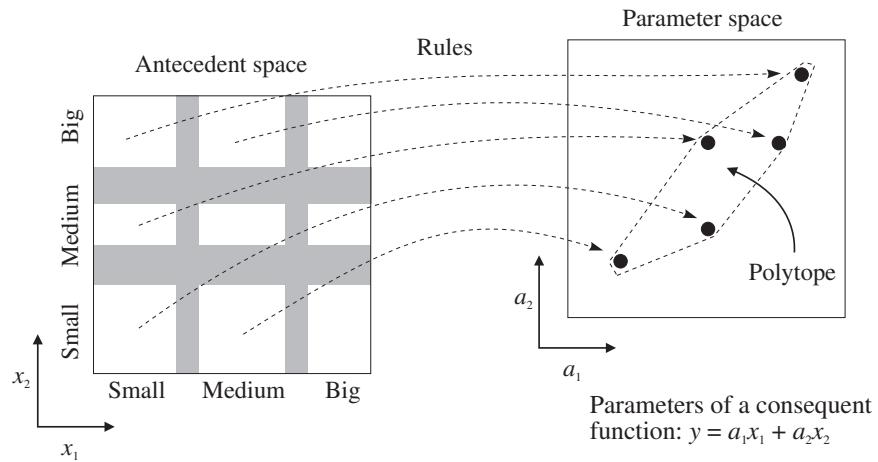
## TS Model is a Quasi-Linear System

$$y = \frac{\sum_{i=1}^K \mu_{A_i}(x) y_i}{\sum_{j=1}^K \mu_{A_j}(x)} = \frac{\sum_{i=1}^K \mu_{A_i}(x) (\mathbf{a}_i^T \mathbf{x} + b_i)}{\sum_{j=1}^K \mu_{A_j}(x)}$$

$$y = \underbrace{\left( \sum_{i=1}^K \gamma_i(x) \mathbf{a}_i^T \right)}_{\mathbf{a}(x)^T} \mathbf{x} + \underbrace{\sum_{i=1}^K \gamma_i(x) b_i}_{b(x)}$$

linear in parameters  $a_i$  and  $b_i$ , pseudo-linear in  $\mathbf{x}$  (LPV)

## TS Model is a Polytopic System



## Construction of Fuzzy Models

### Modeling Paradigms

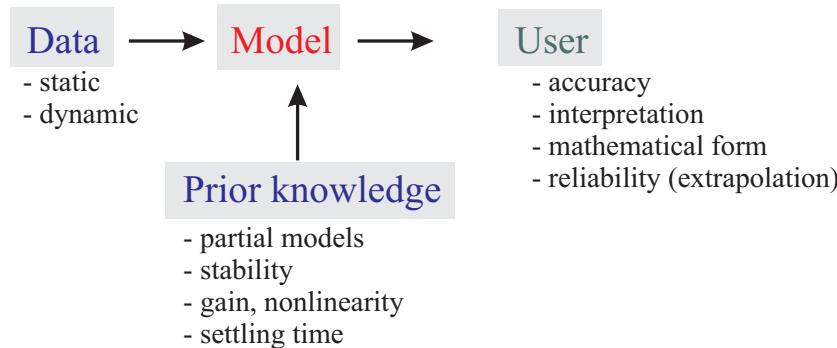
- Mechanistic (white-box, physical)
- Qualitative (naive physics, knowledge-based)
- Data-driven (black-box, inductive)

Often combination of different approaches semi-mechanistic, gray-box modeling.

### Parameterization of nonlinear models

- polynomials, splines
- look-up tables
- fuzzy systems
- neural networks
- (neuro-)fuzzy systems
- radial basis function networks
- wavelet networks
- ...

## Modeling of Complex Systems



## Knowledge-Based Modeling

- Problems where little or no data are available.
- Similar to expert systems.
- Presence of both quantitative and qualitative variables or parameters.

Typical applications: fuzzy control and decision support, but also modeling of poorly understood processes

## Building Fuzzy Models

### Knowledge-based approach:

- expert knowledge → rules & membership functions
- fuzzy model of human operator
- linguistic interpretation

### Data-driven approach:

- nonlinear mapping, universal approximation
- extract rules & membership functions from data

## Wear Prediction for a Trencher



Trencher T-850 (Vermeer)



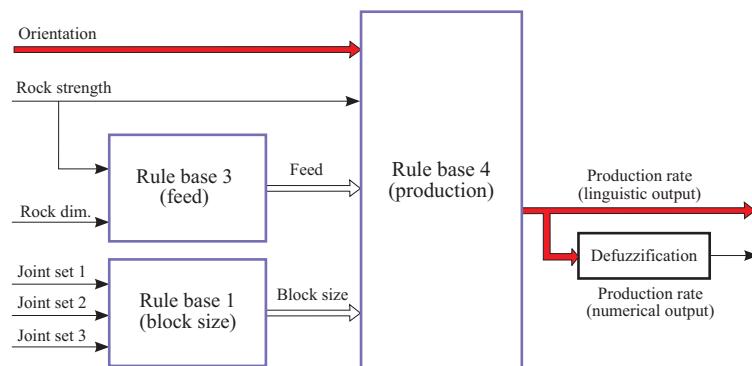
Chain Detail

**Goal:** Given the terrain properties, predict bit wear and production rate of trencher.

## Why Knowledge-Based Modeling?

- Interaction between tool and environment is complex, dynamic and highly nonlinear, rigorous mathematical models are not available.
- Little data (15 data points) to develop statistical regression models.
- Input data are a mixture of numerical measurements (rock strength, joint spacing, trench dimensions) and qualitative information (joint orientation).
- Precise numerical output not needed, qualitative assessment is sufficient.

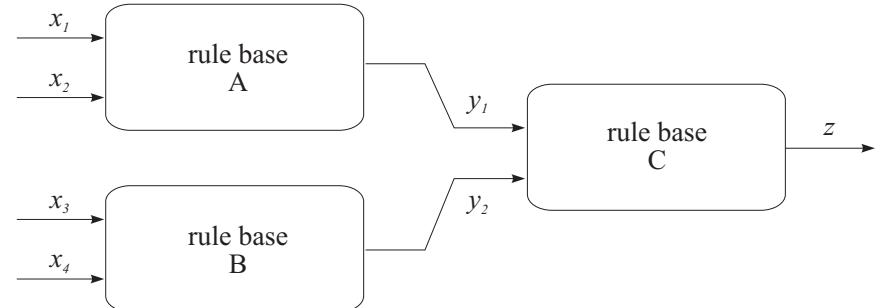
## Trencher: Fuzzy Rule Bases



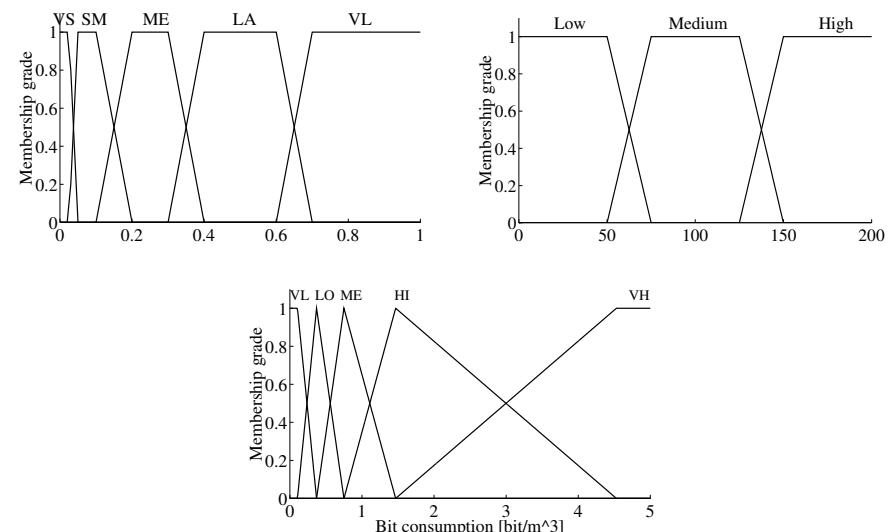
If TRENCH-DIM is SMALL and STRENGTH is LOW Then FEED is VERY-HIGH;  
 If TRENCH-DIM is SMALL and STRENGTH is MEDIUM Then FEED is HIGH;  
 ...  
 If JOINT-SP is EXTRA-LARGE and FEED is VERY-HIGH Then PROD is VERY-HIGH

## Dimensionality Problem: Hierarchical Structure

Assume 5 membership functions for each input  
 625 rules in a flat rule base vs. 75 rules in a hierarchical one



## Example of Membership Functions



## Output: Prediction of Production Rate

data no.	measured value	predicted linguistic value(s)	
-----			
1	2.07	VERY-LOW	1.00
2	5.56	HIGH	1.00
3	23.60	VERY-HIGH	0.50
4	11.90	HIGH	0.40      VERY-HIGH 0.60
5	7.71	MEDIUM	1.00
6	7.17	LOW	0.72
7	8.05	MEDIUM	0.80
8	7.39	LOW	1.00
9	4.58	LOW	0.50
10	8.74	MEDIUM	1.00
11	134.84	EXTREMELY-HIGH	1.00

# Data-Driven Construction

## Structure and Parameters

### Structure:

- Input and output variables. For dynamic systems also the representation of the dynamics.
- Number of membership functions per variable, type of membership functions, number of rules.

### Parameters:

- Consequent parameters (least squares).
- Antecedent membership functions (various methods).

## Least-Squares Estimation of Singletons

$$R_i: \text{If } x \text{ is } A_i \text{ then } y = b_i$$

- Given  $A_i$  and a set of input-output data:

$$\{(x_k, y_k) \mid k = 1, 2, \dots, N\}$$

- Estimate optimal consequent parameters  $b_i$ .

## Least-Squares Estimation of Singletons

- 1 Compute the membership degrees  $\mu_{A_i}(\mathbf{x}_k)$

- 2 Normalize

$$\gamma_{ki} = \mu_{A_i}(\mathbf{x}_k) / \sum_{j=1}^K \mu_{A_j}(\mathbf{x}_k)$$

(Output:  $y_k = \sum_{i=1}^K \gamma_{ki} b_i$ , in a matrix form:  $\mathbf{y} = \boldsymbol{\Gamma} \mathbf{b}$ )

- 3 Least-squares estimate:  $\mathbf{b} = [\boldsymbol{\Gamma}^T \boldsymbol{\Gamma}]^{-1} \boldsymbol{\Gamma}^T \mathbf{y}$

## Least-Square Estimation of TS Consequents

$$\mathbf{X} = \begin{bmatrix} \mathbf{x}_1^T \\ \mathbf{x}_2^T \\ \vdots \\ \mathbf{x}_N^T \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}, \quad \boldsymbol{\Gamma}_i = \begin{bmatrix} \gamma_{i1} & 0 & \cdots & 0 \\ 0 & \gamma_{i2} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \gamma_{iN} \end{bmatrix}$$

$$\boldsymbol{\theta}_i = [\mathbf{a}_i^T \quad b_i]^T, \quad \mathbf{X}_e = [\mathbf{X} \quad \mathbf{1}]$$

## Least-Square Estimation of TS Consequents

- Global LS:  $\boldsymbol{\theta}' = [(\mathbf{X}')^T \mathbf{X}']^{-1} (\mathbf{X}')^T \mathbf{y}$

with  $\mathbf{X}' = [\boldsymbol{\Gamma}_1 \mathbf{X}_e \quad \boldsymbol{\Gamma}_2 \mathbf{X}_e \quad \dots \quad \boldsymbol{\Gamma}_c \mathbf{X}_e]$

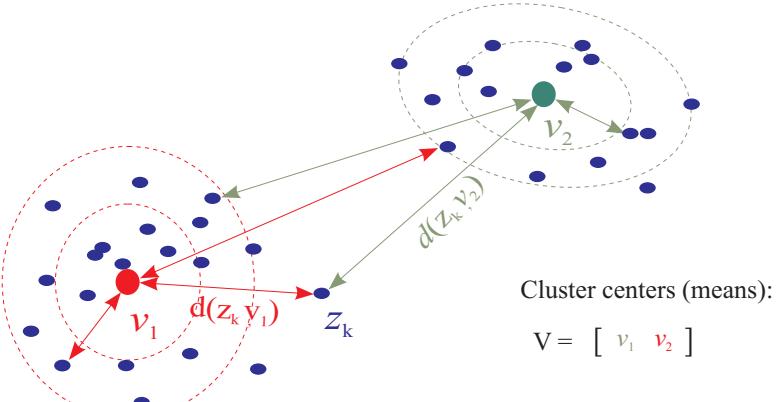
and  $\boldsymbol{\theta}' = [\boldsymbol{\theta}_1^T \quad \boldsymbol{\theta}_2^T \quad \dots \quad \boldsymbol{\theta}_c^T]^T$

- Local LS:  $\boldsymbol{\theta}_i = [\mathbf{X}_e^T \boldsymbol{\Gamma}_i \mathbf{X}_e]^{-1} \mathbf{X}_e^T \boldsymbol{\Gamma}_i \mathbf{y}$

## Antecedent Membership Functions

- templates (grid partitioning),
- nonlinear optimization (neuro-fuzzy methods),
- tree-construction
- product space fuzzy clustering

## Fuzzy Clustering



## Fuzzy Clustering Problem

Given the data:

$$\mathbf{z}_k = [z_{1k}, z_{2k}, \dots, z_{nk}]^T \in \mathbb{R}^n, \quad k = 1, \dots, N$$

Find:

the fuzzy partition matrix:

$$\mathbf{U} = \begin{bmatrix} \mu_{11} & \dots & \mu_{1k} & \dots & \mu_{1N} \\ \vdots & \dots & \vdots & \dots & \vdots \\ \mu_{c1} & \dots & \mu_{ck} & \dots & \mu_{cN} \end{bmatrix}$$

and the cluster centers:

$$\mathbf{V} = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_c\}, \quad \mathbf{v}_i \in \mathbb{R}^n$$

## Fuzzy Clustering: an Optimization Approach

Objective function (least-squares criterion):

$$J(\mathbf{Z}; \mathbf{V}, \mathbf{U}, \mathbf{A}) = \sum_{i=1}^c \sum_{j=1}^N \mu_{i,j}^m d_{\mathbf{A}_i}^2(\mathbf{z}_j, \mathbf{v}_i)$$

subject to constraints:

$$\begin{aligned} 0 \leq \mu_{i,j} \leq 1, \quad & i = 1, \dots, c, \quad j = 1, \dots, N && \text{membership degree} \\ 0 < \sum_{j=1}^N \mu_{i,j} < N, \quad & i = 1, \dots, c && \text{no cluster empty} \\ \sum_{i=1}^c \mu_{i,j} = 1, \quad & j = 1, \dots, N && \text{total membership} \end{aligned}$$

## Fuzzy c-Means Algorithm

Repeat:

$$\textcircled{1} \text{ Compute cluster prototypes (means): } \mathbf{v}_i = \frac{\sum_{k=1}^N \mu_{i,k}^m \mathbf{z}_k}{\sum_{k=1}^N \mu_{i,k}^m}$$

$$\textcircled{2} \text{ Calculate distances: } d_{ik} = (\mathbf{z}_k - \mathbf{v}_i)^T (\mathbf{z}_k - \mathbf{v}_i)$$

$$\textcircled{3} \text{ Update partition matrix: } \mu_{ik} = \frac{1}{\sum_{j=1}^c (d_{ik}/d_{jk})^{1/(m-1)}}$$

until  $\|\Delta \mathbf{U}\| < \epsilon$

## Distance Measures

- Euclidean norm:

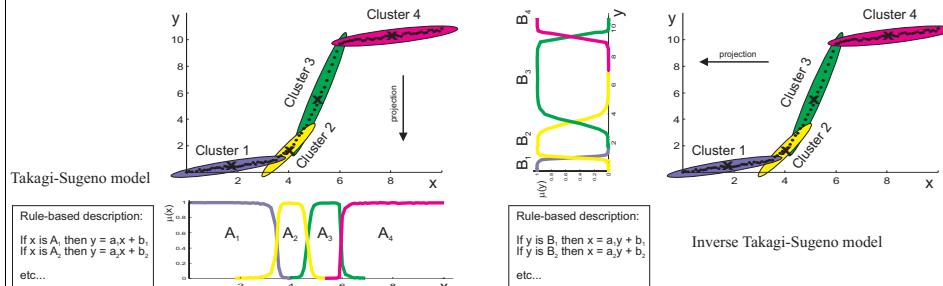
$$d^2(z_j, v_i) = (z_j - v_i)^T (z_j - v_i)$$

- Inner-product norm:

$$d_{A_i}^2(z_j, v_i) = (z_j - v_i)^T A_i (z_j - v_i)$$

- Many other possibilities ...

## Extraction of Rules by Fuzzy Clustering



## Fuzzy Clustering – Demo

### ① Fuzzy $c$ -means

## Rule Extraction – Demo

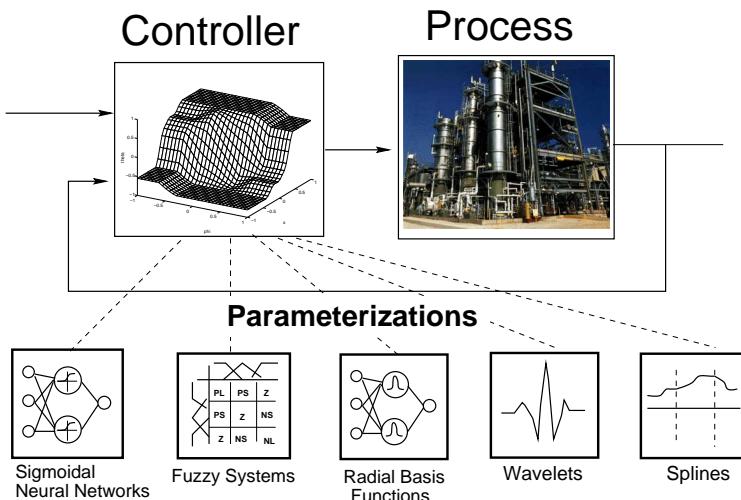
- Extraction of Takagi–Sugeno rules

# Fuzzy Control

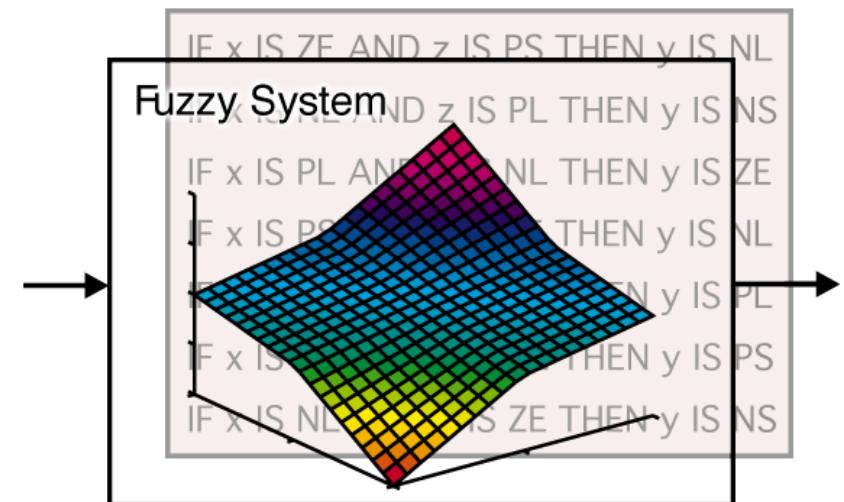
## Fuzzy Control: Background

- controller designed by using If–Then rules instead of mathematical formulas (knowledge-based control),
- early motivation: mimic experienced operators,
- fuzzy reasoning: interpolation between discrete outputs,
- currently: also controllers designed on the basis of a fuzzy model (model-based fuzzy control),
- a fuzzy controller represents a *nonlinear* mapping (but completely deterministic!).

## Parameterization of Nonlinear Controllers



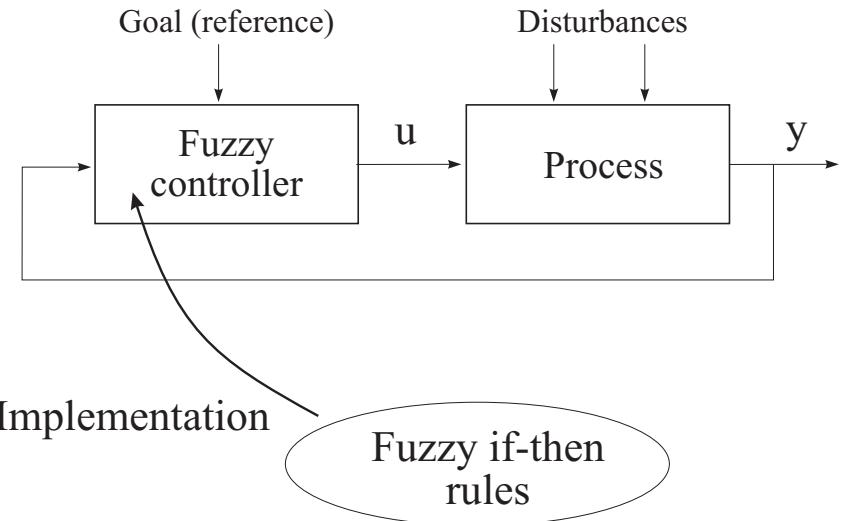
## Fuzzy System is a Nonlinear Mapping



## Basic Fuzzy Control Schemes

- Direct (low-level, Mamdani) fuzzy control
- Fuzzy supervisory (high-level, Takagi–Sugeno) control
- Fuzzy model-based control

## Direct Fuzzy Control

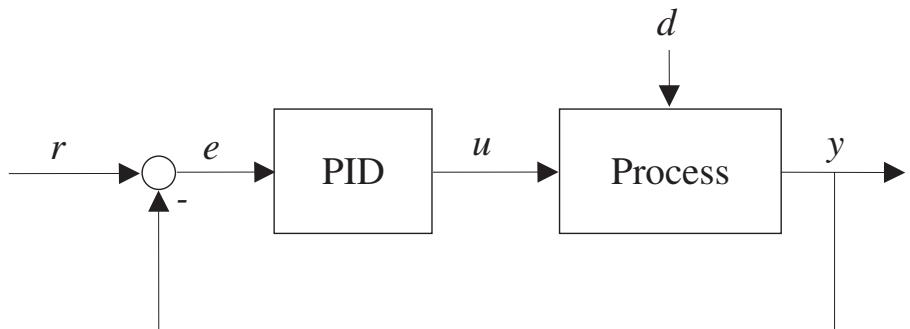


## Example of Operator Knowledge

Case	Condition	Action to be taken	Reason
11	BZ OK OX low BE OK	a. Decrease fuel rate slightly	To raise percentage of oxygen
12	BZ OK OX low BE high	a. Reduce fuel rate b. Reduce fan speed	To increase percentage of oxygen for action b To lower back-end temperature and maintain burning zone temperature
13	BZ OK OX OK BE low	a. Increase fan speed b. Increase fuel rate	To raise back-end temperature To maintain burning zone temperature

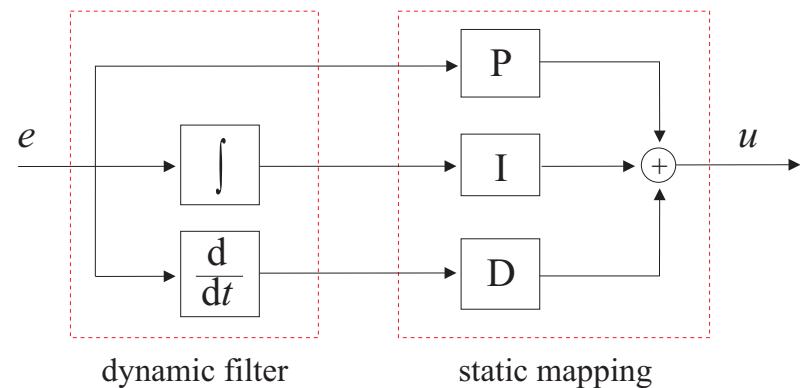
Extract from Peray's textbook for kiln operators (Oestergaard, 1999)

## FLC Analogue to PID Control



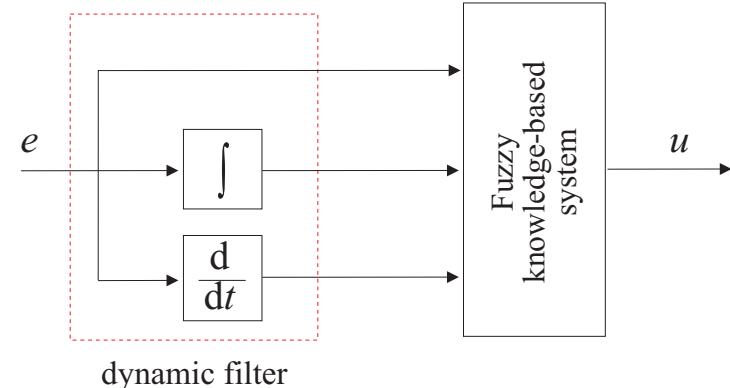
## PID Control: Internal View

$$u(t) = P e(t) + I \int_0^t e(\tau) d\tau + D \frac{de(t)}{dt}$$

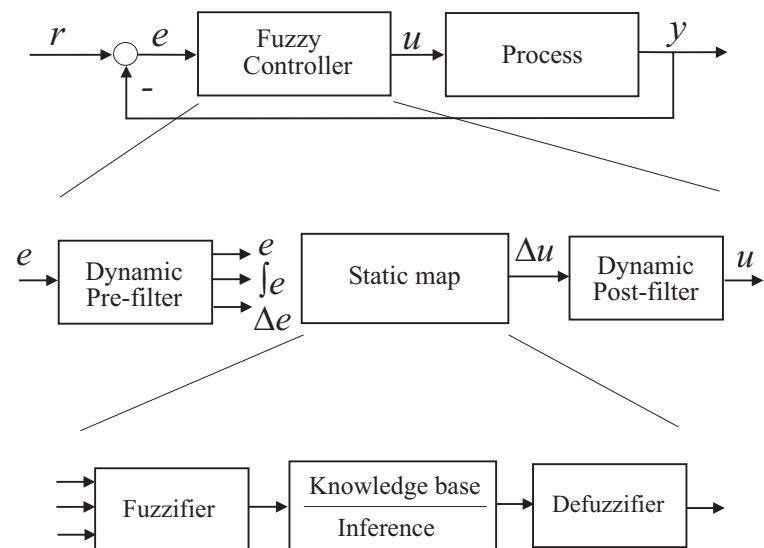


## Fuzzy PID Control

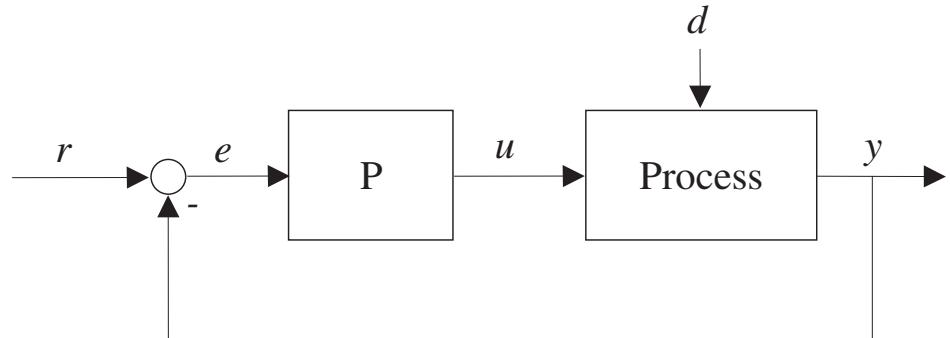
$$u(t) = f \left( e(t), \int_0^t e(\tau) d\tau, \frac{de(t)}{dt} \right)$$



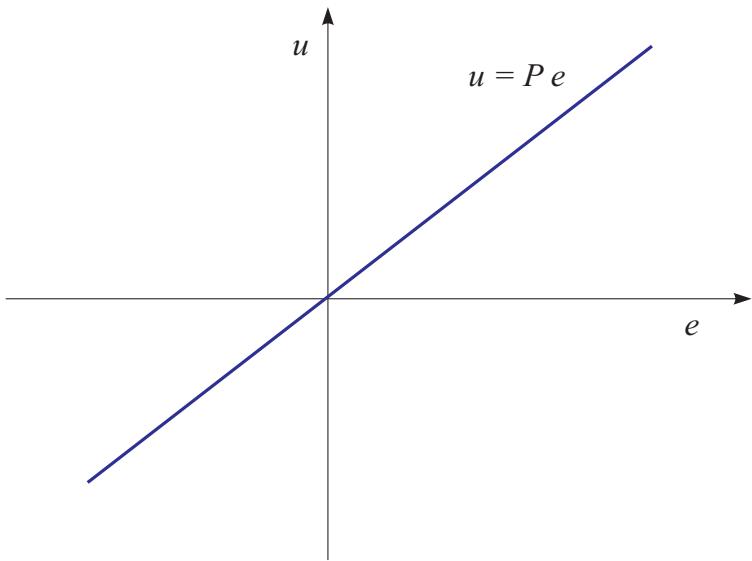
## Fuzzy PID Control



## Example: Proportional Control



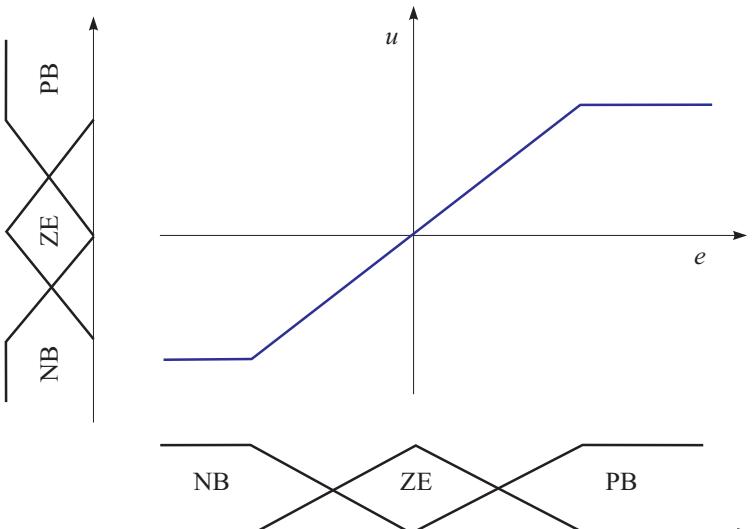
## Controller's Input–Output Mapping



## Fuzzy Proportional Control: Rules

- If error is Negative Big then control input is Negative Big
- If error is Positive Big then control input is Positive Big
- If error is Zero then control input is Zero

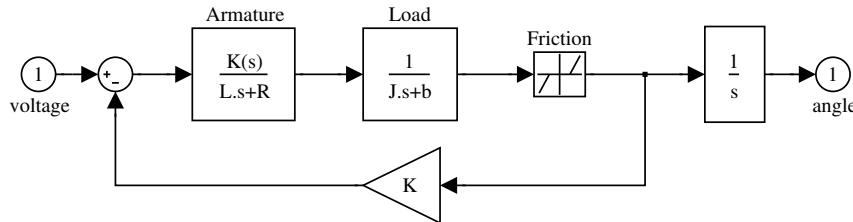
## Controller's Input–Output Mapping



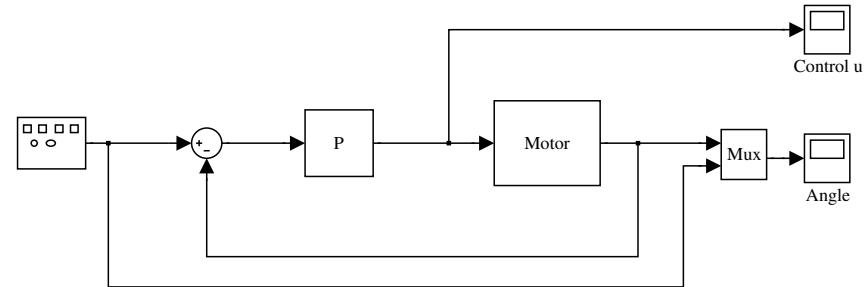
## Example: Friction Compensation

- ① DC motor with static friction.
- ② Fuzzy rules to represent “normal” proportional control.
- ③ Additional rules to prevent undesirable states.

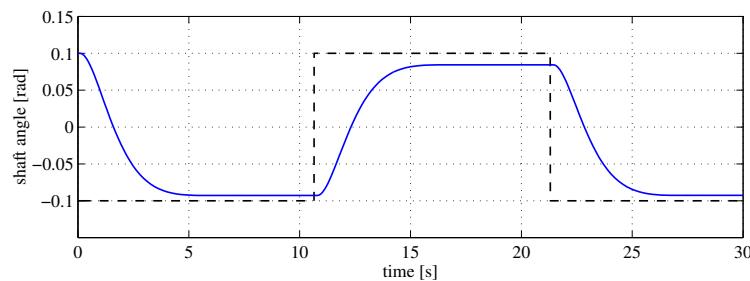
## DC Motor: Model



## Proportional Controller



## Linear Control

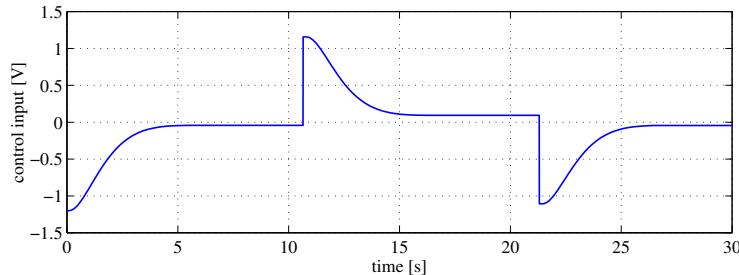


## Fuzzy Control Rule Base

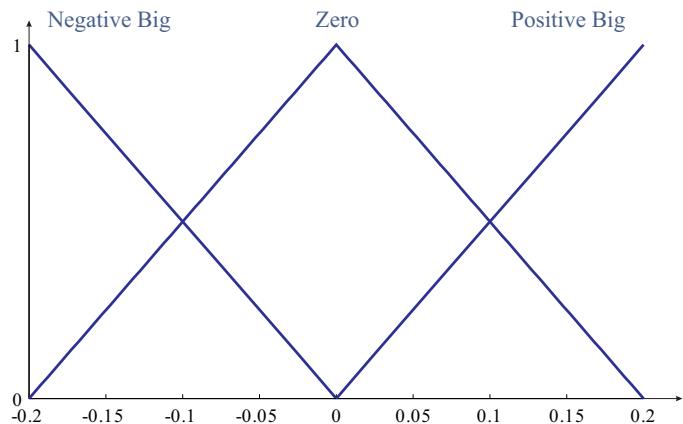
If error is Positive Big then control input is Positive Big;

If error is Negative Big then control input is Negative Big;

If error is Zero then control input is Zero;



## Membership Functions for Error



## Additional Rules

If error is Positive Big then control input is Positive Big;

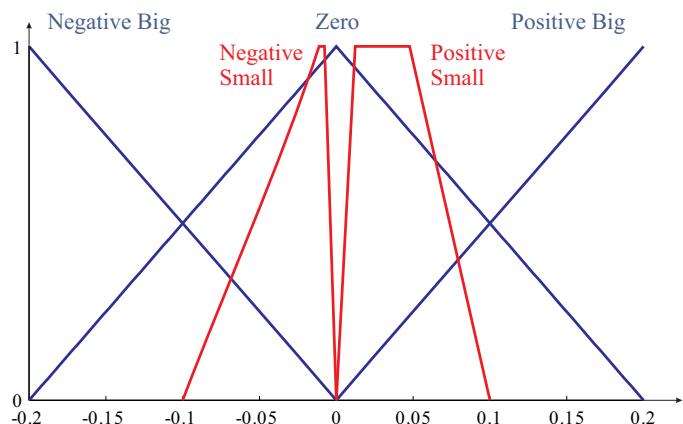
If error is Negative Big then control input is Negative Big;

If error is Zero then control input is Zero;

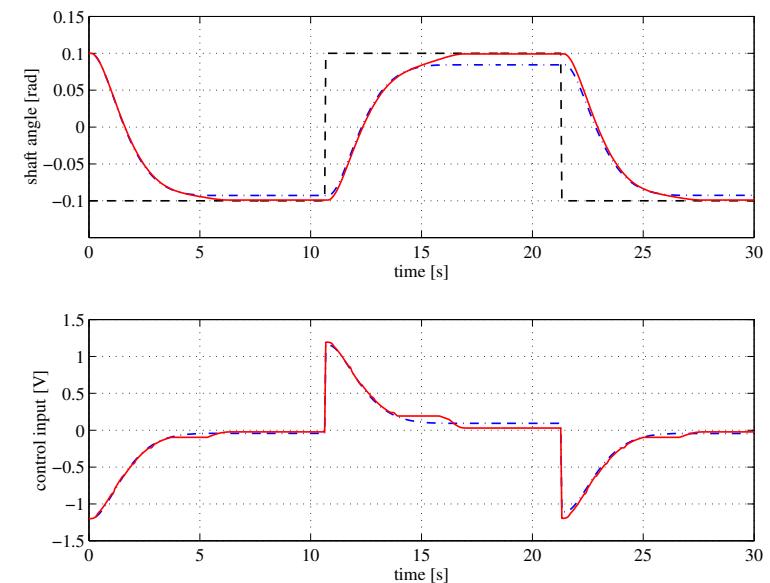
If error is Negative Small then control input is not Negative Small;

If error is Positive Small then control input is not Positive Small;

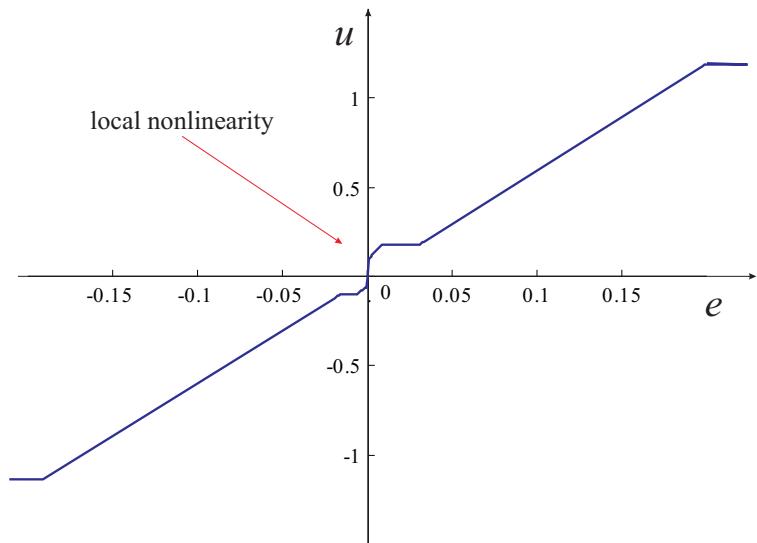
## Membership Functions for Error



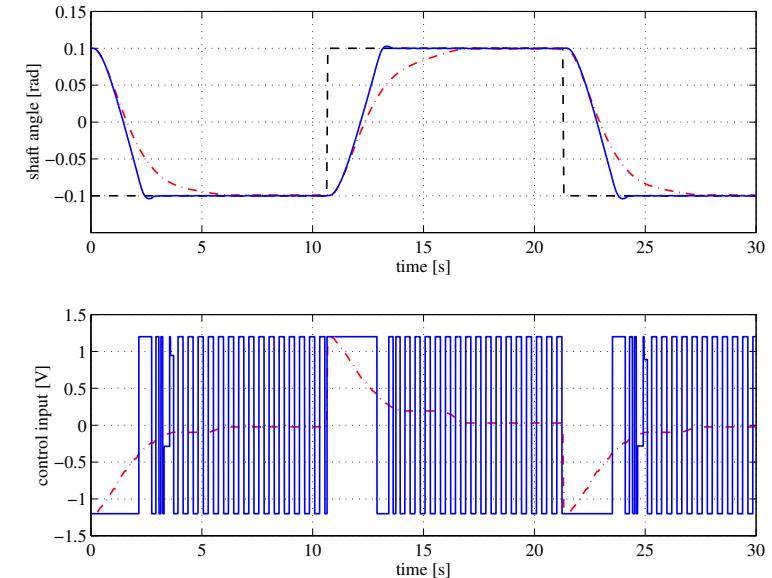
## Fuzzy Control



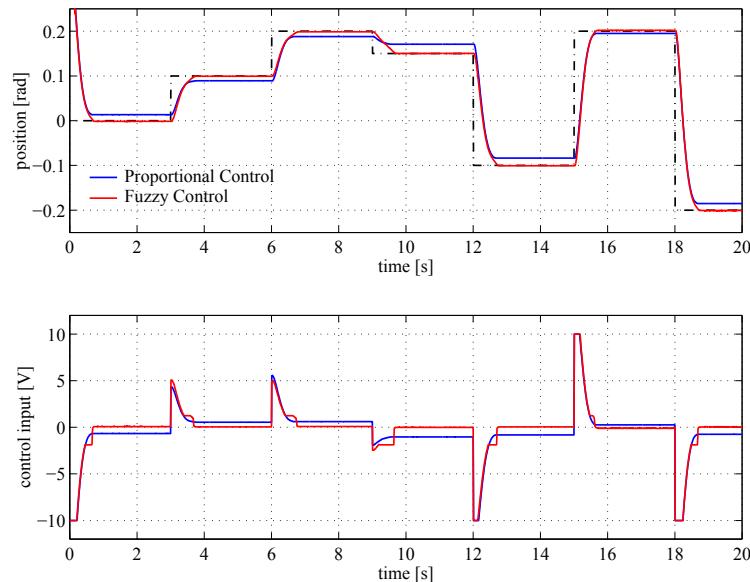
## Input–Output Mapping of the Controller



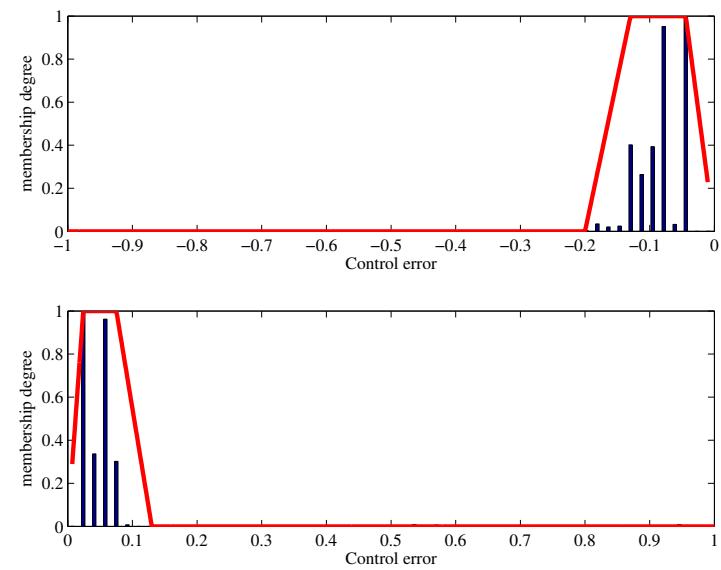
## Another Solution: Sliding Mode Control



## Experimental Results



## Membership Functions

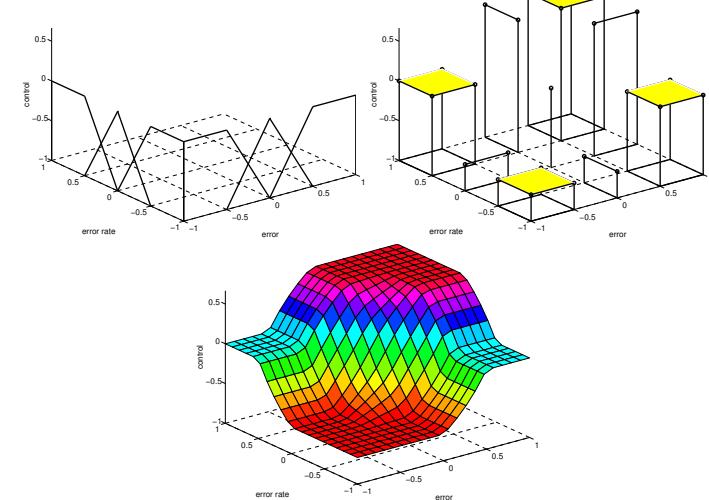


## Fuzzy PD Controller: Rule Table

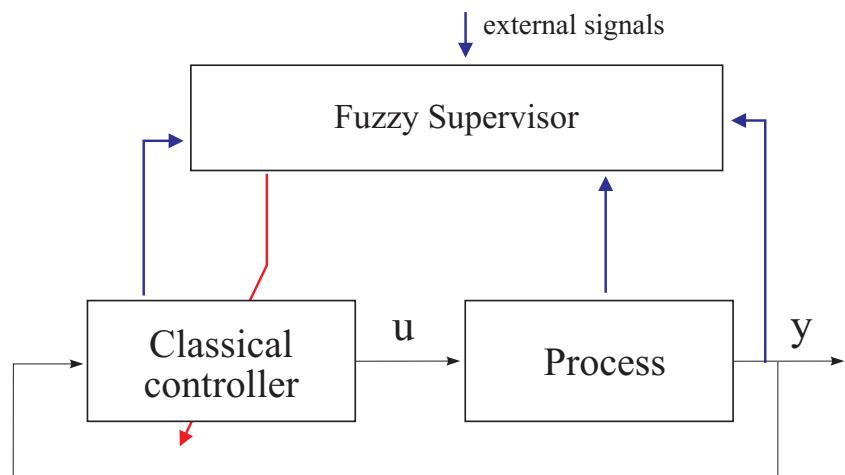
		error rate		
		NB	ZE	PB
error	NB	NB	NB	ZE
	ZE	NB	ZE	PB
	PB	ZE	PB	PB

$R_{12}$ : If *error* is NB and *error rate* is ZE then *control* is NB

## Fuzzy PD Controller – cont'd



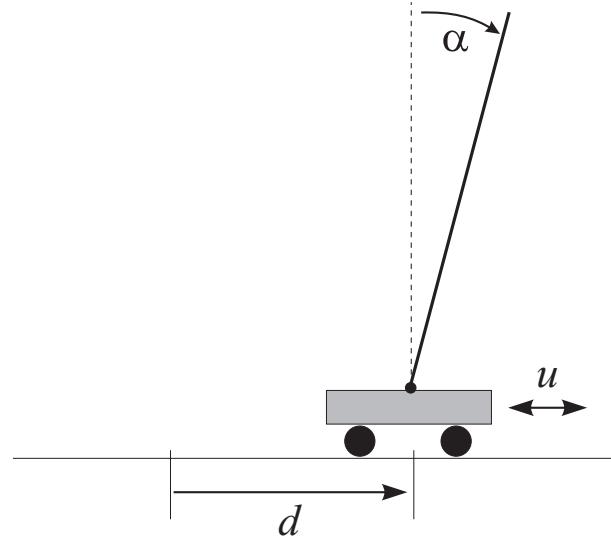
## Supervisory Fuzzy Control



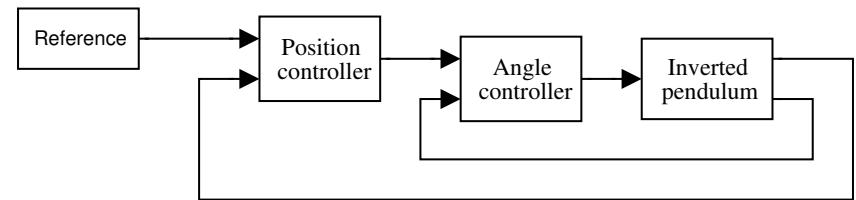
## Supervisory Control Rules: Example

If process output is *High*  
then reduce proportional gain *Slightly* and  
increase derivative gain *Moderately*.  
(Supervised PD controller)

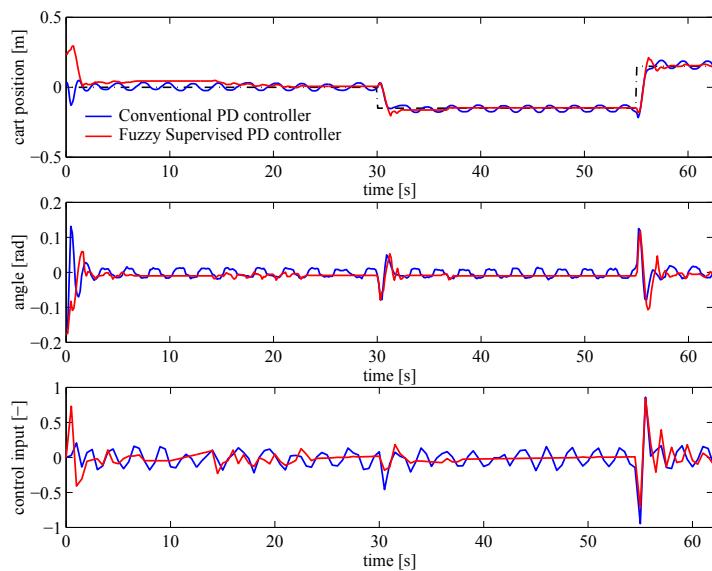
## Example: Inverted Pendulum



## Cascade Control Scheme



## Experimental Results



## Takagi–Sugeno Control

Takagi–Sugeno PD controller:

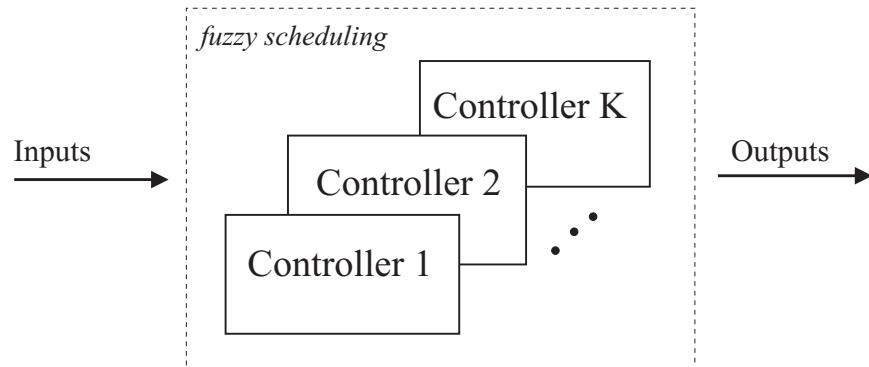
$$\begin{aligned} R_1 &: \text{If } r \text{ is Low then } u_L = P_L e + D_L \dot{e} \\ R_2 &: \text{If } r \text{ is High then } u_H = P_H e + D_H \dot{e} \end{aligned}$$

$$u = \frac{\mu_L(r) u_L + \mu_H(r) u_H}{\mu_L(r) + \mu_H(r)} = \gamma_L(r) u_L + \gamma_H(r) u_H$$

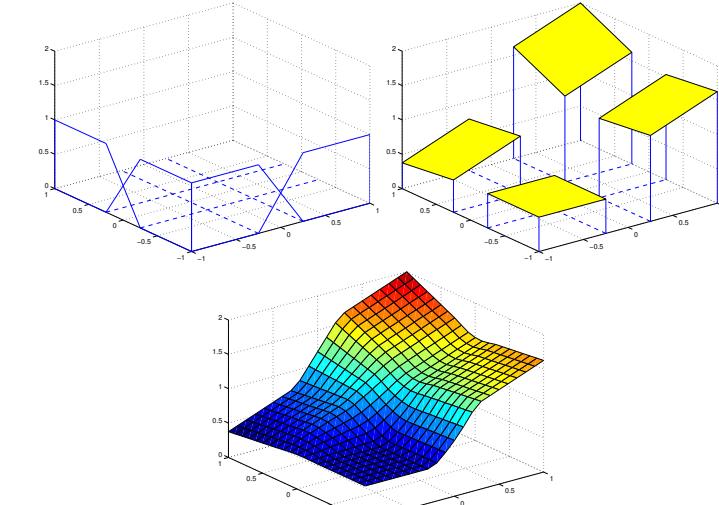
$$= \{\gamma_L(r)P_L + \gamma_H(r)P_H\} e + \{\gamma_L(r)D_L + \gamma_H(r)D_H\} \dot{e}$$

$$= P(r)e + D(r)\dot{e}, \quad P(r) \in \text{conv}(P_L, P_H), \dots$$

## Takagi–Sugeno Control is Gain Scheduling



## TS Control: Input–Output Mapping



## TS Control: Example

- ① Strongly nonlinear process (output-dependent gain).
- ② Fuzzy supervisor to adjust the gain of a proportional controller.
- ③ Comparison with linear (fixed-gain) proportional control.

## TS Control: Example

Nonlinear process:

$$\frac{d^3y(t)}{dt^3} + \frac{d^2y(t)}{dt^2} + \frac{dy(t)}{dt} = y^2(t)u(t)$$

Problems with linear control:

- stability and performance depend on process output
- re-tuning the controller does not help
- nonlinear control is the only solution

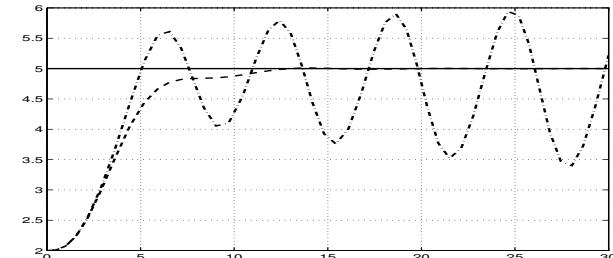
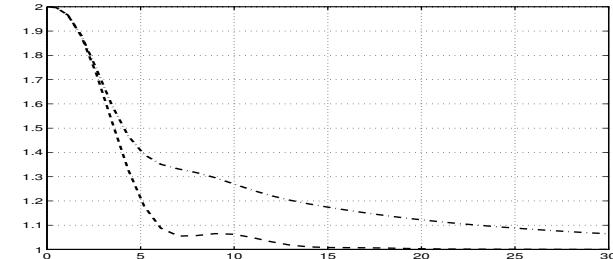
## TS Control: Example

Goal: Design a controller to stabilize the process for a wide range of operating points ( $y > 0$ ):

TS (proportional) control rules:

- If**  $y$  is Small   **then**  $u(k) = P_{\text{Small}} \cdot e(k)$
- If**  $y$  is Medium   **then**  $u(k) = P_{\text{Medium}} \cdot e(k)$
- If**  $y$  is Large   **then**  $u(k) = P_{\text{Large}} \cdot e(k)$

## Comparison of Performance



## Typical Applications

- Tune parameters of low-level controllers (auto-tuning).
- Improve performance of classical control (response-assisted PID).
- Adaptation, gain scheduling (aircraft control).
- + Enhancement of classical controllers.
- + Interface between low-level and high-level control.
- Ad hoc approach, difficult analysis.

## Fuzzy Control: Design Steps

control engineering approaches + heuristic knowledge

- ① Determine inputs and outputs.
- ② Define membership functions.
- ③ Design rule base.
- ④ Test (completeness, stability, performance).
- ⑤ Fine-tune the controller.

## Parameters in a Fuzzy Controller

