

# Knowledge-Based Control Systems (SC4081)

## Lecture 5: Artificial neural networks

### Outline

1. Introduction to artificial neural networks.
2. Feedforward neural network.
3. Backpropagation.
4. Radial basis function network.
5. Neuro-fuzzy systems.
6. Training and validation aspects.

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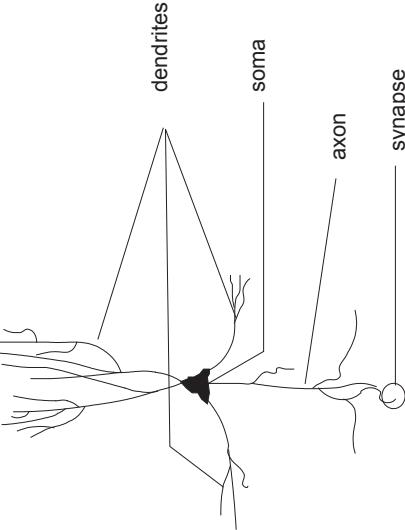
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## Motivation: biological neural networks

- Humans are able to process complex tasks efficiently (perception, pattern recognition, reasoning, etc.).
- Learning from examples.
- Adaptivity and fault tolerance.

In engineering applications:

- Nonlinear approximation and classification.
- Learning and adaptation from data (black-box models).
- VLSI implementation.



## Biological neuron

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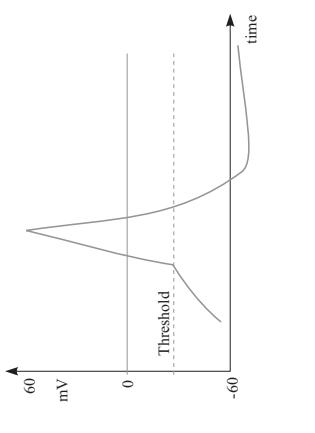
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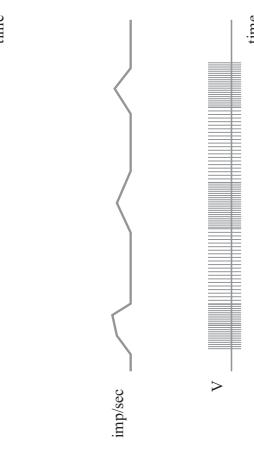
## Signal transfer in biological networks

### Learning in neural networks



Biological neural networks:

- Synaptic connections among neurons which simultaneously exhibit high activity are strengthened.



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Artificial neural networks:

- Mathematical approximation of biological learning:  
Hebbian learning (neurocomputing).
- Error minimization, energy minimization  
(function approximation, classification, optimization).

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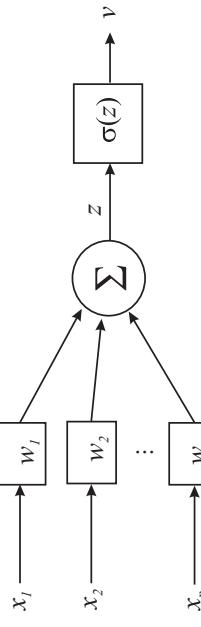
### A bit of history

1943	McCulloch & Pitts (first model of neurons)
1949	Hebb (learning)
1957	Rosenblatt (perceptron)
1959	Widrow (ADALINE)
1969	Minsky (critique of ADALINE)
1977	Rummelhart (backpropagation learning)
1982	Hopfield (recurrent network)
1989	Cybenko (approximation theory)
1990–	Jang et.al. (neuro-fuzzy systems)
1993	Barron (complexity vers. accuracy)

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### Artificial neuron



$x_i$  : *i*th input of the neuron

$w_i$  : adaptive weight (synaptic strength) for  $x_i$

$z$  : weighted sum of inputs:  $z = \sum_{i=1}^p w_i x_i = \mathbf{w}^T \mathbf{x}$

$\sigma(z)$  : activation function

$v$  : output of the neuron

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## Activation functions

### Activation functions

Purpose: transformation of the input space (squeezing).

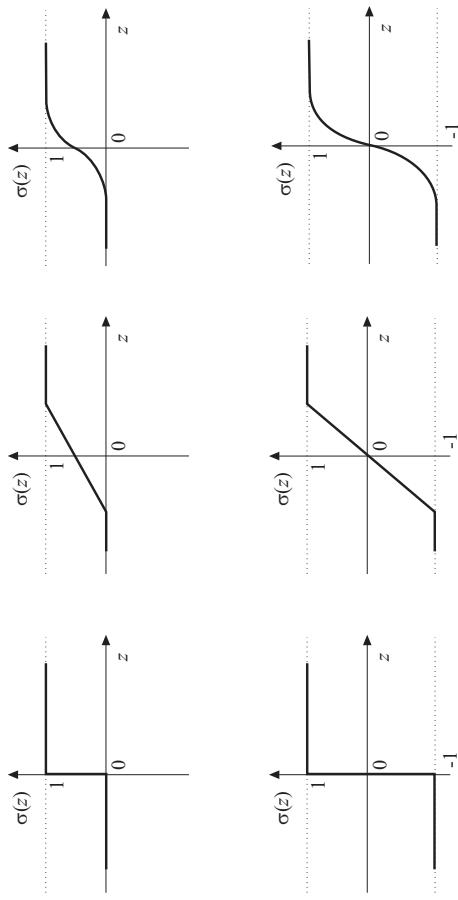
Two main types:

1. **Projection functions:** threshold function, piece-wise linear function, tangent hyperbolic, sigmoidal function:

$$\sigma(z) = 1/(1 + \exp(-2z))$$

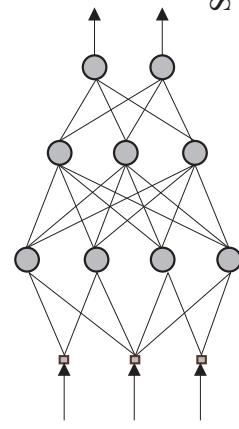
2. Kernel functions (radial basis functions):

$$\sigma(\mathbf{x}) = \exp\left(-(|\mathbf{x} - \mathbf{c}|^2)/s^2\right)$$

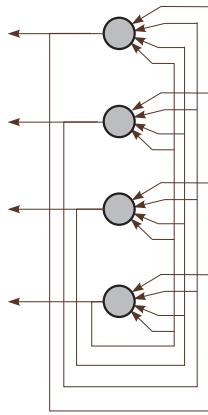


## Neural Network: Interconnected Neurons

Multi-layer ANN

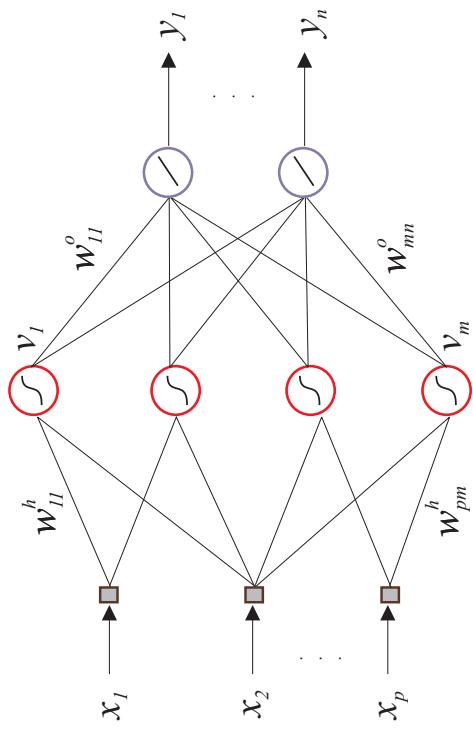


Single-layer recurrent ANN



## Feedforward neural network

input layer      hidden layer      output layer



## Feedforward neural network (cont'd)

## Input–Output Mapping

1. Activation of hidden-layer neuron  $j$ :

$$z_j = \sum_{i=1}^p w_{ij}^h x_i + b_j^h$$

2. Output of hidden-layer neuron  $j$ :

$$v_j = \sigma(z_j)$$

3. Output of output-layer neuron  $l$ :

$$y_l = \sum_{j=1}^h w_{jl}^o v_j + b_l^o$$

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Matrix notation:

$$\begin{aligned}\mathbf{Z} &= \mathbf{X}_b \mathbf{W}^h \\ \mathbf{V} &= \sigma(\mathbf{Z}) \\ \mathbf{Y} &= \mathbf{V}_b \mathbf{W}^o\end{aligned}$$

with  $\mathbf{X}_b = [\mathbf{X} \ 1]$  and  $\mathbf{V}_b = [\mathbf{V} \ 1]$ .

Compact formula:

$$\mathbf{Y} = [\sigma([\mathbf{X} \ 1] \mathbf{W}^h) \ 1] \mathbf{W}^o$$

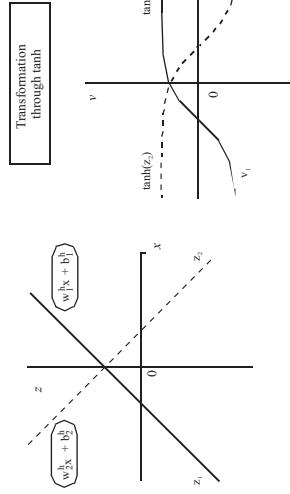
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## Function approximation with neural nets

$$y = w_1^o \tanh(w_1^h x + b_1^h) + w_2^o \tanh(w_2^h x + b_2^h)$$

Activation (weighted summation)



Transformation through tanh

Summation of neuron outputs

## Approximation properties of neural nets

[Cybenko, 1989]: A feedforward neural net with at least one hidden layer can approximate any continuous nonlinear function  $\mathbb{R}^p \rightarrow \mathbb{R}^n$  arbitrarily well, provided that sufficient number of hidden neurons are available (not constructive).

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## Approximation properties of neural nets

[Barron, 1993]: A feedforward neural net with one hidden layer with sigmoidal activation functions can achieve an integrated squared error of the order

$$J = \mathcal{O}\left(\frac{1}{h}\right)$$

independently of the dimension of the input space  $p$ , where  $h$  denotes the number of hidden neurons.

For a basis function expansion (polynomial, trigonometric expansion, singleton fuzzy model, etc.) with  $h$  terms, in which only the parameters of the linear combination are adjusted

$$J = \mathcal{O}\left(\frac{1}{h^{2/p}}\right)$$

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## Approximation properties: example

1)  $p = 2$  (function of two variables):

$$\text{polynomial } J = \mathcal{O}\left(\frac{1}{h^{2/2}}\right) = \mathcal{O}\left(\frac{1}{h}\right)$$

$$\text{neural net } J = \mathcal{O}\left(\frac{1}{h}\right)$$

→ no difference

## Approximation properties: example

2)  $p = 10$  (function of ten variables) and  $h = 21$ :

$$\text{polynomial } J = \mathcal{O}\left(\frac{1}{21^{2/10}}\right) = 0.54$$

$$\text{neural net } J = \mathcal{O}\left(\frac{1}{21}\right) = 0.048$$

## Approximation properties: example

2)  $p = 10$  (function of ten variables) and  $h = 21$ :

$$\text{polynomial } J = \mathcal{O}\left(\frac{1}{2^{12/10}}\right) = 0.54$$

$$\text{neural net } J = \mathcal{O}\left(\frac{1}{2^1}\right) = 0.048$$

To achieve the same accuracy:

$$\mathcal{O}\left(\frac{1}{h_n}\right) = \mathcal{O}\left(\frac{1}{h_b}\right)$$

$$h_n = h_b^{2/p} \Rightarrow h_b = \sqrt{h_n^p} = \sqrt{2^{10}} \approx 4 \cdot 10^6$$

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## Learning in feedforward nets

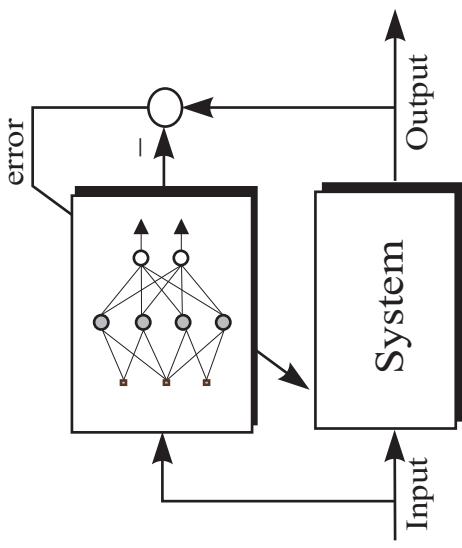
1. Feedforward computation. From the inputs proceed through the hidden layers to the output.

$$\mathbf{Z} = \mathbf{X}_b \mathbf{W}^h, \quad \mathbf{X}_b = [\mathbf{X} \ 1]$$

$$\mathbf{V} = \sigma(\mathbf{Z})$$

$$\mathbf{Y} = \mathbf{V}_b \mathbf{W}^o, \quad \mathbf{V}_b = [\mathbf{V} \ 1]$$

## Supervised learning



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## Learning in feedforward nets

2. Weight adaptation. Compare the net output with the desired output:  
 $\mathbf{E} = \mathbf{D} - \mathbf{Y}$

Adjust the weights such that the following cost function is minimized:

$$J(\mathbf{w}) = \frac{1}{2} \sum_{k=1}^N \sum_{j=1}^l e_{kj}^2 = \text{trace} (\mathbf{E} \mathbf{E}^T)$$

$$\mathbf{w} = [\mathbf{W}^h \ \mathbf{W}^o]$$

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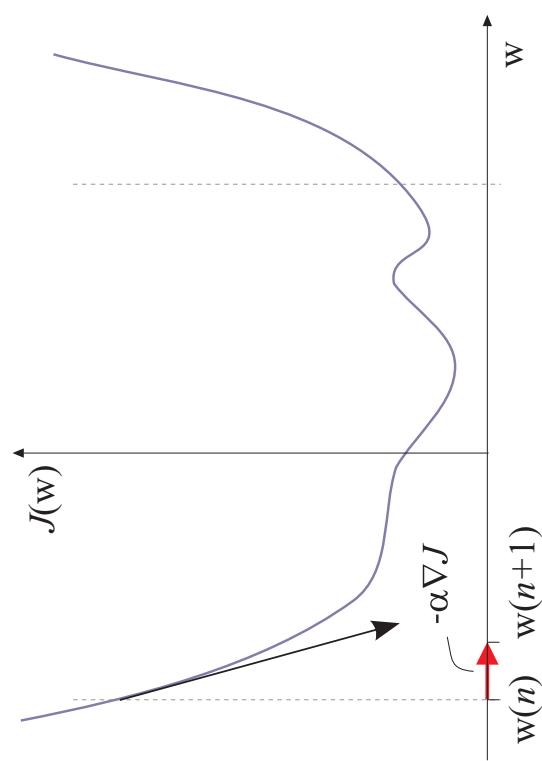
## Optimization methods

Training of neural nets is a *nonlinear* optimization problem.

Methods:

- Error backpropagation (first-order gradient).
- Newton methods (second-order gradient).
- Levenberg-Marquardt (second-order gradient).
- Conjugate gradients.
- Variable projection.
- ... and many others

## First-order gradient methods



## First-order gradient methods

Update rule for the weights:

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \alpha_n \nabla J(\mathbf{w}_n)$$

with the Jacobian  $\nabla J(\mathbf{w}_n)$

$$\nabla J(\mathbf{w}) = \left( \frac{\partial J}{\partial w_1}, \frac{\partial J}{\partial w_2}, \dots, \frac{\partial J}{\partial w_M} \right)^T$$

## Second-order gradient methods

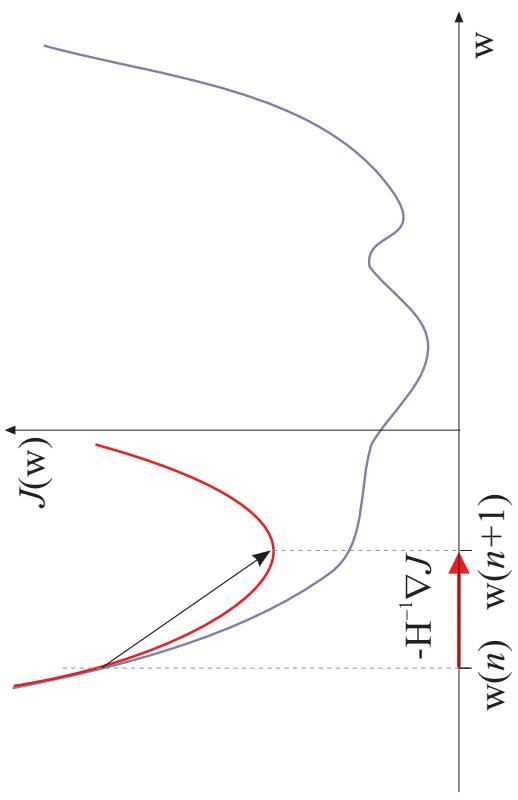
$$J(\mathbf{w}) \approx J(\mathbf{w}_0) + \nabla J(\mathbf{w}_0)^T (\mathbf{w} - \mathbf{w}_0) + \frac{1}{2} (\mathbf{w} - \mathbf{w}_0)^T \mathbf{H}(\mathbf{w}_0) (\mathbf{w} - \mathbf{w}_0)$$

where  $\mathbf{H}(\mathbf{w}_0)$  is the Hessian in  $\mathbf{w}_0$ .

Update rule for the weights:

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \mathbf{H}^{-1}(\mathbf{w}_n) \nabla J(\mathbf{w}_n)$$

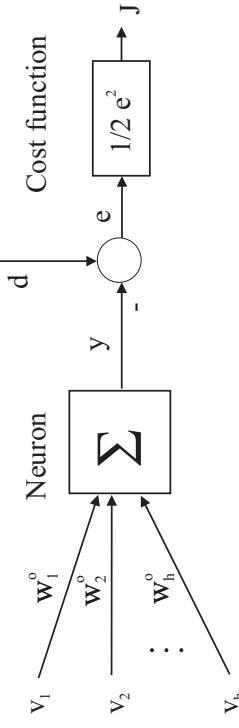
## Second-order gradient methods



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## Output-layer weights



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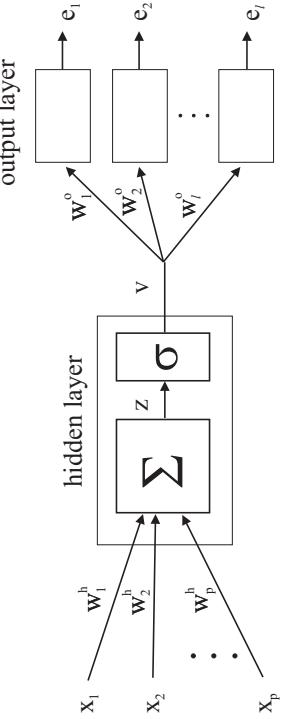
## Error backpropagation

- First-order gradient method  
→ not so effective but instructive for the principle.
- Main idea:
  - compute errors at the outputs,
  - adjust output weights,
  - propagate error backwards through the net and adjust hidden-layer weights.

- Process the data set pattern by pattern  
(suitable for both on-line and off-line learning).

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## Hidden-layer weights

$$\begin{aligned} \frac{\partial J}{\partial w_{ij}^h} &= \frac{\partial J}{\partial v_j} \cdot \frac{\partial v_j}{\partial z_j} \cdot \frac{\partial z_j}{\partial w_{ij}^h} \\ \frac{\partial J}{\partial v_j} &= \sum_l -e_l w_{jl}^o, \quad \frac{\partial v_j}{\partial z_j} = \sigma'_j(z_j), \quad \frac{\partial z_j}{\partial w_{ij}^h} = x_i \end{aligned}$$

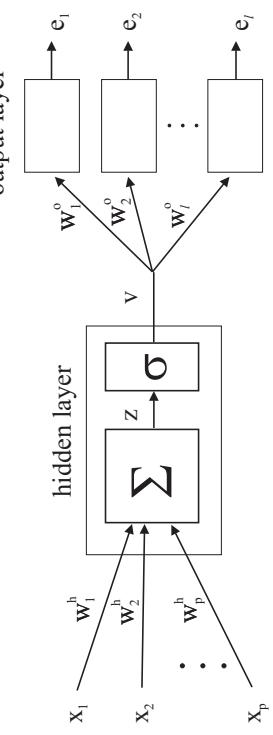
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## Hidden-layer weights

## Error backpropagation: summary



$$\frac{\partial J}{\partial w_{ij}^h} = \frac{\partial J}{\partial v_j} \cdot \frac{\partial v_j}{\partial z_j} \cdot \frac{\partial z_j}{\partial w_{ij}^h} = -x_i \cdot \sigma'_j(z_j) \cdot \sum_l e_l w_{jl}^o$$

$$\frac{\partial J}{\partial v_j} = \sum_l -e_l w_{jl}^o, \quad \frac{\partial v_j}{\partial z_j} = \sigma'_j(z_j), \quad \frac{\partial z_j}{\partial w_{ij}^h} = x_i$$

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1. Initialize the weights (at random).

2. Present inputs and desired outputs, calculate actual outputs and errors.

3. Compute gradients and update weights.  
for the output layer:

$$w_{jl}^o := w_{jl}^o + \alpha v_j e_l$$

and for the hidden layer(s):

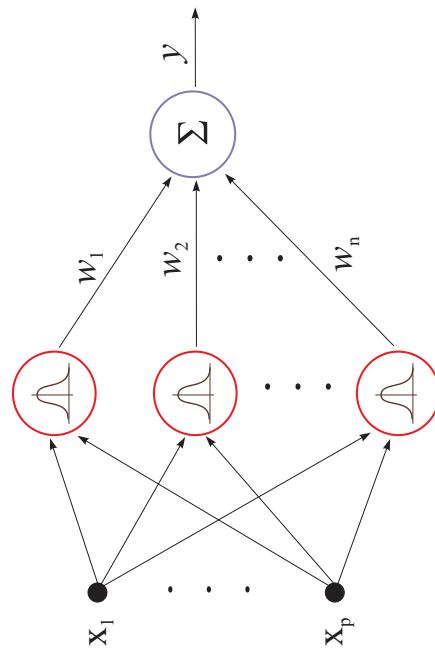
$$w_{ij}^h := w_{ij}^h + \alpha x_i \cdot \sigma'_j(z_j) \cdot \sum_l e_l w_{jl}^o$$

4. Repeat by going to Step 2.

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## Radial basis function network



## Radial basis function network

Input-output mapping:

$$y = \sum_{i=1}^n w_i e^{-\frac{(x-c_i)^2}{s_i^2}}$$

$n$ ,  $c_i$  and  $s_i$  are usually fixed (determined a priori)

$w_i$  estimated by least squares

Notice similarity with the singleton fuzzy model.

## Least-squares estimate of weights

Given  $A_{ij}$  and a set of input-output data:

$$\{\langle \mathbf{x}_k, y_k \rangle \mid k = 1, 2, \dots, N\}$$

1. Compute the output of the neurons:

$$z_{ki} = e^{-\frac{(\mathbf{x}_k - \mathbf{c}_i)^2}{s_i^2}}, \quad k = 1, 2, \dots, N, \quad i = 1, 2, \dots, n$$

The output is linear in the weights:

$$\mathbf{y} = \mathbf{Z}\mathbf{w}$$

2. Least-squares estimate:

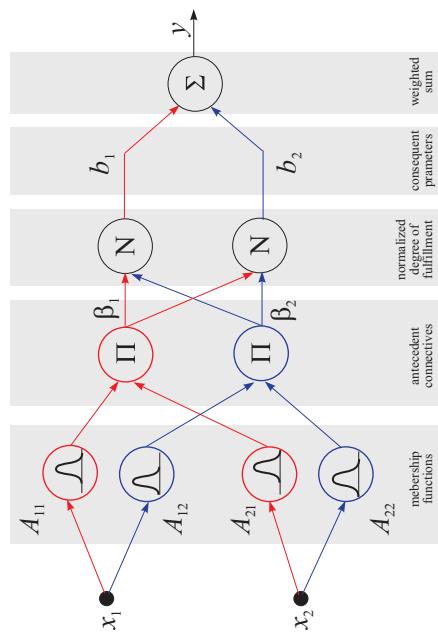
$$\mathbf{w} = [\mathbf{Z}^T \mathbf{Z}]^{-1} \mathbf{Z}^T \mathbf{y}$$

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## Neuro-fuzzy learning

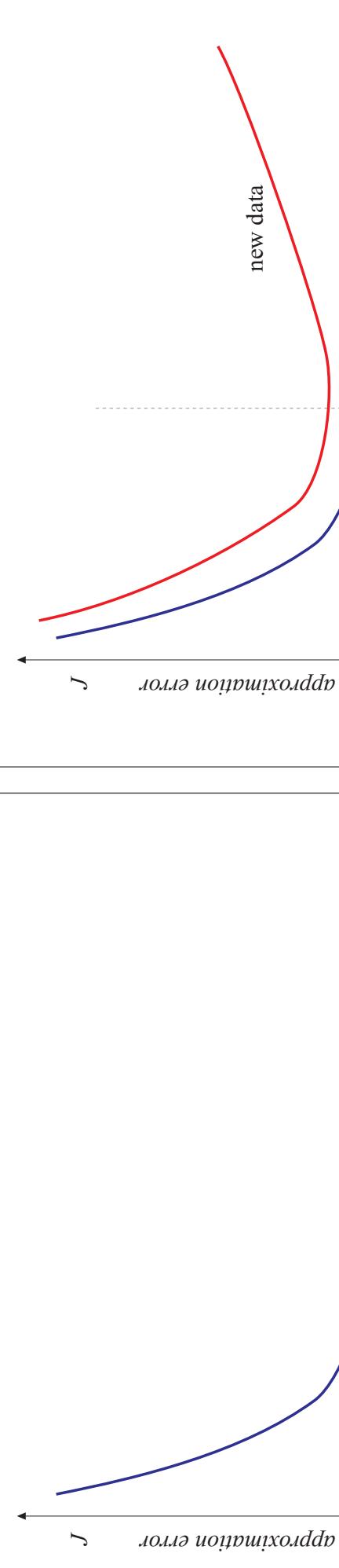
If  $x_1$  is  $A_{11}$  and  $x_2$  is  $A_{21}$  then  $y = b_1$   
 If  $x_1$  is  $A_{12}$  and  $x_2$  is  $A_{22}$  then  $y = b_2$



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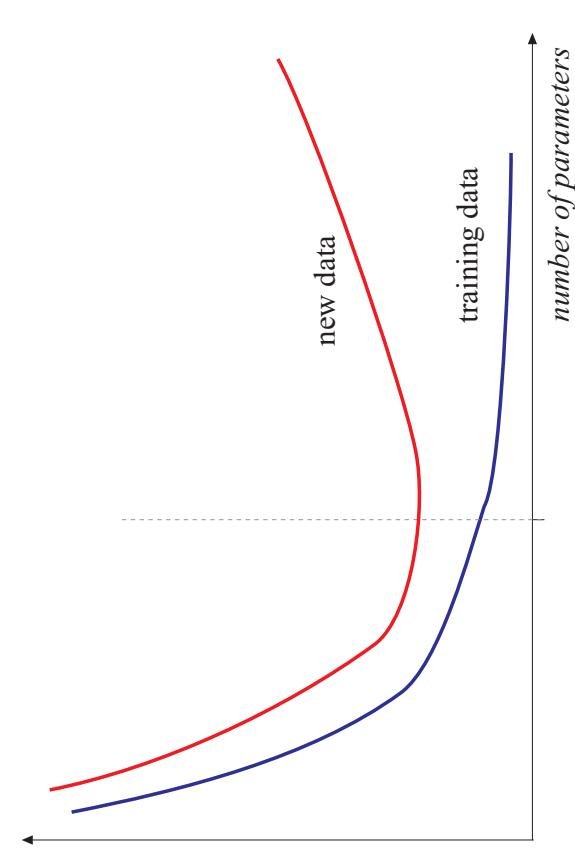
## Approximation error vs. number of parameters



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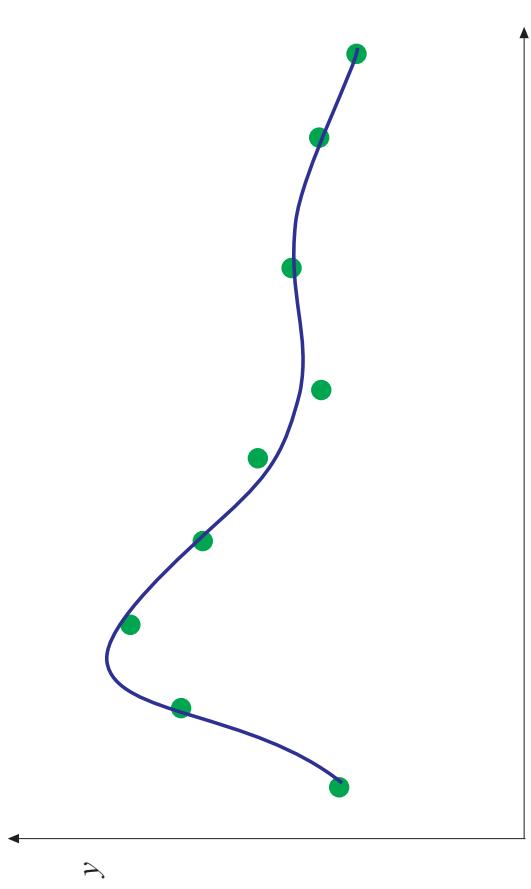
## Approximation error vs. number of parameters



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## Good fit



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## Validation

System:  $y = f(\mathbf{x})$  or  $y(k+1) = f(\mathbf{x}(k), \mathbf{u}(k))$

Model:  $\hat{y} = F(\mathbf{x}; \theta)$  or  $\hat{y}(k+1) = F(\mathbf{x}(k), \mathbf{u}(k); \theta)$

True criterion:

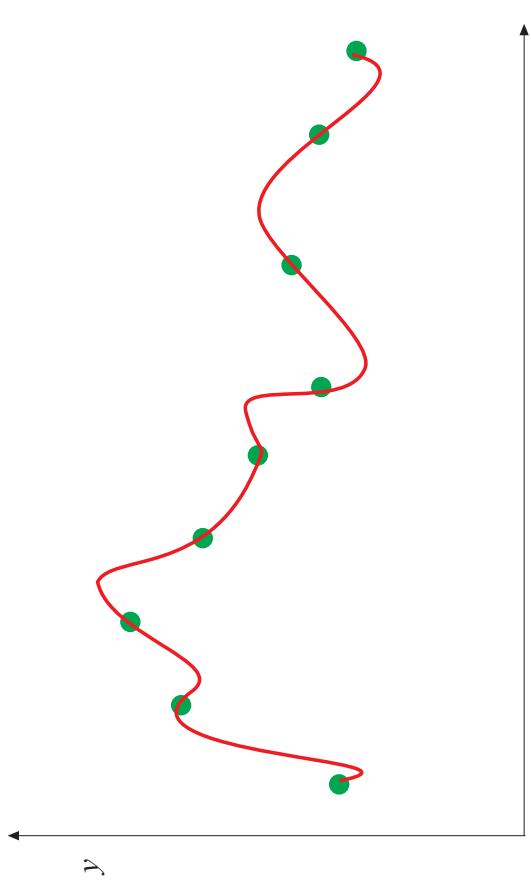
$$I = \int_X \|f(\mathbf{x}) - F(\mathbf{x})\| d\mathbf{x} \quad (1)$$

Usually cannot be computed as  $f(\mathbf{x})$  is not available,  
use available data to numerically compute (1)

- use a validation set

- cross-validation (randomize)

## Overfitting



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## Validation Data Set



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## Cross-Validation

- Regularity criterion (for two data sets):

$$RC = \frac{1}{2} \left[ \frac{1}{N_A} \sum_{i=1}^{N_A} (y^A(i) - \hat{y}_B^A(i))^2 + \frac{1}{N_B} \sum_{i=1}^{N_B} (y^B(i) - \hat{y}_A^B(i))^2 \right]$$

- leave-one-out method

- $v$ -fold cross-validation

## Some Common Criteria

- Mean squared error (root mean square error):

$$MSE = \frac{1}{N} \sum_{i=1}^N (y(i) - \hat{y}(i))^2$$

- Variance accounted for (VAF):

$$VAF = 100\% \cdot \left[ 1 - \frac{\text{var}(y - \hat{y})}{\text{var}(y)} \right]$$

- Check the correlation of the residual  $y - \hat{y}$  to  $u$ ,  $y$  and itself.

## Applications of neural nets

- Black-box modeling of systems from input-output data.
- Reconstruction (estimation) – soft sensors.
- Classification.
- Neurocomputing.
- Neurocontrol.